e-Business in Construction

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e-Business in Construction

Edited by

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Foreword by

Professor Ronald McCaffer



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Foreword

The construction industry is frequently described as fragmented by its critics; however, disseminated would be a better description. For each construction project a whole new organization is created involving the client, designers, contractors, sub-contractors, material suppliers, plant hire companies, government, local authorities and agencies such as the environmental agency, Health and Safety Executive and many others. Each 'new' and 'transient' project organization is, in fact, a virtual organization or enterprise. The communications between the parties both contractual and non-contractual are of a scale nearing unmanageable proportions. Many of the inefficiencies identified in the reports of Latham and Egan were rooted in the communications processes.

The developments in information and communication technologies are changing the way that many industry sectors conduct their business operations and offer the solution to the construction industry's communications in the project delivery process. Not only is there now a growing dependence on electronic communications by construction sector, some companies and researchers in the sector are actually leading the way in the development of e-business for the benefit of our industry as well as other sectors. However, many companies and organizations still have difficulties in maximizing the opportunities offered by conducting business electronically.

e-Business has much to offer the construction sector, as it directly addresses the issues that a disseminated industry has to deal with – distributed collaboration, electronic sourcing and purchasing of products and services that meet well-defined requirements, globalization, need for improved efficiency and timely delivery (amongst others).

This book is a clear guide to e-business in the construction industry and will raise the awareness and knowledge of the industry. The authors cover a wide range of issues – basic definitions and fundamental concepts, the construction industry context for e-business, the role of emerging information and communication technologies, socio-technical and legal aspects of e-business implementation, and industry perspectives from both Europe and North America. Practical examples from construction and other industry sectors are used throughout to illustrate the various aspects of e-business. The challenges in implementing e-business are clearly articulated and the ensuing benefits highlighted.

It is widely accepted that e-business is the way to conduct construction business in the 21st century. It is the means available to companies to continuously improve efficiency and effectiveness in serving their clients' needs and in delivering a return to their shareholders. The development of e-business is upon us, now affecting the short and medium term but it is also the way business will develop over the long term.

This book provides practical guidance on how this can be done and I strongly recommend it to all participants in the construction process. It is based on sound research, scholarship and practical experience, and I consider it is essential reading for both construction researchers and industry practitioners.

Professor Ronald McCaffer, FREng December 2007

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> Professor Chimay J. Anumba Dr Kirti Ruikar

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Abbreviations

A2A	Administration-to-Administration
A2B	Administration-to-Business
A2C	Administration-to-Consumer
AEC	Architecture, Engineering and Construction
B2A	Business-to-Administration
B2B	Business-to-Business
B2C	Business-to-Consumer
BCP	Basic Collaboration Platform
C2A	Consumer-to-Administration
C2B	Consumer-to-Business
C2C	Consumer-to-Consumer
CAD	Computer Aided Design
CITE	Construction Industry Trading Electronically
CRM	Customer Relationship Management
DRM	Digital Rights Management
DSL	Digital Subscriber Lines
EAI	Enterprise Applications Integration
e-HUBs project	e-Engineering Enabled by Holonomic and Universal
	Broker Services
ENR	Engineering News Record
ESPs	Engineering Service Providers
EU	European Union
GUI	Graphical User Interface
ISP	Internet Service Provider
IT	Information Technology
OCS	Online Contracting System
OECD	Organisation for Economic Cooperation and
	Development
PKI	Public Key Infrastructure
PMIs	Privilege Management Infrastructures
PP	Project Planning
PPM	Project Planning Model
ROI	Return on Investment
SCM	Supply Chain Management
SMEs	Small and Medium-Sized Enterprises
SOAP	Simple Object Access Protocol
UDDI	Universal Description, Discovery, Integration
UETA	Uniform Electronic Transaction Act

Electronic Data Interchange for Administration
Commerce and Transport
Uninterrupted Power Supply
Value-Added Tax
Video Home System
Workflow
Workflow Management System
Web Service Description Language
Web Service Inspection Language
eXtensible Markup Language

Introduction

Chimay J. Anumba and Kirti Ruikar

1.1 Context

The rapid expansion of the Internet has transformed the way in which people and businesses communicate and interact. It has revolutionized the way in which information is stored, exchanged, viewed, and manipulated. This has opened up new opportunities for businesses, which were almost inconceivable before, as it is now possible to conduct business transactions on a global basis, within a relatively short span of time, and at a fraction of the amount it would have cost previously (using conventional methods).

Businesses have recognized the possibilities the Internet has to offer and hence the need to adopt new business processes. This has had some immediate consequences but there is a need for businesses to assess and rethink their existing processes and working methods in order to make the most of the available opportunities. In some cases, this will only require small, incremental changes; while in others, a radical transformation from staid, traditional methods is required to benefit from the new technologies. Such changes can prompt businesses to improve their traditional business processes, innovate their products and services, and develop strategies that are flexible enough to incorporate new technologies as they emerge. The increase in electronic ways of conducting business has had a major impact on virtually every business sector. The construction industry is no exception.

The construction industry is an ideal sector for the adoption of e-business, given the number of disparate organizations involved in the project delivery process. Each construction project has a supply chain that includes architects, engineers, project managers, contractors, quantity surveyors, sub-contractors, materials suppliers, and self-employed professionals or artisans. Increasingly, these supply chain members are geographically distributed and rely on electronic communications for business transactions and collaboration. This makes the use of e-business tools inevitable.

In the light of the above, the use of e-business tools in construction has been on the increase (Berning and Diveley-Coyne, 2000). The benefits of using these tools on construction projects have been documented in several publications (Anumba and Ruikar, 2002; Berning and Flanagan, 2003). However, the use of these tools is still not ubiquitous within the industry. For those construction companies that seek to adopt e-business tools there is a need to undertake an analysis of their business processes and working methods to ensure a productive and beneficial implementation of these tools.

This book is concerned with the implementation of e-business in the construction industry. In this context, e-business is broadly defined as the conduct of construction business by electronic means. The term, e-business, as used in this book, should therefore not be considered synonymous with narrow definitions of e-commerce as the process of buying and selling goods and services online (Laudon and Laudon, 2002; Unisys, 2004). In this regard, the issues and applications in this book cover both 'simple' buying and selling transactions as well as the wider aspects of doing business by electronic means. This makes the book essential reading for all stakeholders in a construction enterprise.

1.2 Structure of the book

This book consists of chapters that describe current developments and future directions in the theory and application of e-business in the architecture, engineering and construction (AEC) sector. The book reflects an effort from an international network of construction researchers investigating different aspects of e-business in construction.

The chapters, each of which is briefly described below, can be broadly grouped into four areas:

- (1) Introduction to e-business and the construction context (Chapters 2–5).
- (2) Technological support for e-business in construction (Chapters 6–11).
- (3) Socio-technical issues in e-business (Chapters 11–13).
- (4) Industrial case studies (Chapters 14–15).

Chapter 1 introduces the book, its context and contents. It explains the use of the term 'e-Business' and discusses the structure of the book, particularly the relationships between the various chapters.

Chapter 2 focuses on the fundamentals of e-business. It presents a general taxonomy for e-business and discusses the various classifications in details. It also discusses trends and developments in e-business both within and outside the construction industry. e-Business models and the general benefits of e-business are also covered, drawing on construction industry examples, where appropriate.

Chapter 3 discusses the construction context for e-business and draws on case studies involving both e-business product suppliers and construction end-user companies. The potential for business process re-engineering based on the implementation of e-business is highlighted and some of the associated benefits outlined.

Organizational readiness for e-business forms the focus of Chapter 4. It is argued that for construction sector organizations to reap the benefits of e-business they must be 'ready' with respect to four critical aspects of their operations – technology, management, process, and people. VERDICT – a tool specifically developed to help organizations measure their e-readiness is also described in detail.

Chapter 5 is concerned with an e-business infrastructure for multidisciplinary teams. It argues that such an infrastructure extends beyond the physical hardware and routers that supports the network connections enabling e-business transactions. It proposes a framework for an integrated infrastructure that covers business process, trading models, network hardware and software infrastructure, software interoperability standards, legal standards, and related issues.

Chapter 6 discusses the role of extranets in construction e-business. It describes how these systems are expanding beyond the core area of document/drawing management towards support for various key AEC business processes. It also explores the current slow adoption of technology adoption, the reasons for this, and the human issues to be addressed.

Chapter 7 describes how agent technology can make AEC-specific e-business more effective and more efficient. The chapter provides an overview of agent technology and the vision for agent-based e-business, and presents the conceptual design of a prototype system that demonstrates the suggested approach. It also emphasizes the need to have realistic expectations when deploying agent-based systems in commercial settings.

Chapter 8 presents the basic concept of an electronic hub (e-Hub), and its key characteristics and services. The focus is on an engineering e-Hub – a novel concept developed by the EU funded e-Hubs project. The chapter describes the e-Hub developed as being able to offer a systematic approach to collaborative project planning through basic collaborative engineering services and collaborative workflows.

Chapter 9 introduces the concept of electronic union (E-Union), which integrates the information and services provided by different e-business systems for construction products procurement. It describes the underlying technologies (such as Web Services and XML) for implementing E-Union. The last part of the chapter describes the Web Services and aecXML-based framework of E-Union and a prototypical implementation.

Chapter 10 explores the potential of emerging Web technologies (such as the Semantic Web) and describes the potential for the future application of Semantic Web technologies in construction e-business. Using examples, it argues that the use of Semantic Web technologies will, in future, offer considerable benefits in terms of enhanced e-business, project management, knowledge management, supply chain management, integration of distributed applications and services, and improved project delivery processes. Chapter 11 discusses the issue of Trust, which is seen as a cornerstone of e-business. It reviews fundamental concepts associated with Trust and specifically focuses on trust building in e-business environments. It also discusses a number of trust building models and outlines some of the technologies that are intended to foster trust building in e-commerce by improving online security and privacy.

The legal framework for construction e-business is the subject of Chapter 12. The legal issues and risks associated with various aspects of e-business are described in detail, and guidance provided on how to avoid major problems. The chapter classifies the risks under contract formation, validity and errors, jurisdiction, privacy, authentication, attribution, non-repudiation, and agency.

Chapter 13 documents the key contributions which knowledge management (KM) can make to effective e-business initiatives and the factors that promote and inhibit the contributions of KM to e-business. It outlines the main strategies and processes needed to fully exploit the benefits of KM, and argues that to be successful in the e-business environment, construction sector companies need to become knowledge-based businesses.

Chapter 14 addresses the practical implementation of e-business systems within the UK construction industry. Drawing on case studies, it discusses the key issues that often arise in implementing e-business. It provides tips on how these problems can be avoided or overcome, and argues that technological solutions must be flexible enough to support the business objectives and facilitate innovation.

In Chapter 15, a survey of e-business implementation in the US construction industry is presented. It explores the extent to which the US construction industry has redefined its way of doing business based on e-business, and discusses the future implementation potential for various industry participants: general contractors, design firms, suppliers, and sub-contractors in general. It focuses on the integration of e-business into construction project management systems by general contractors.

Chapter 16 summarizes the main issues raised in various chapters of the book. It highlights the benefits, barriers, and practical implementation issues in the adoption of e-business in the construction industry.

The chapters in the book can be read in any sequence. However, it is important that readers appreciate the need for a balance between the technological and human/organizational aspects of e-business implementation in the construction industry.

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2 Fundamentals of e-Business Kirti Ruikar and Chimay J. Anumba

2.1 Introduction

This chapter discusses the fundamentals of e-business including the definitions of e-business and e-commerce. It presents taxonomy for e-business and the four faces of e-business. It discusses some e-business models and reviews e-business trends in construction including the barriers and enablers for e-business in construction.

2.2 e-Business and e-commerce definitions

There are a range of definitions of e-business. Damanpour (2001), for example, defines e-business as any 'net' business activity that transforms internal and external relationships to create value and exploit market opportunities driven by new rules of the connected economy. The Gartner Advisory Group (Damanpour, 2001), a research and advisory services firm, describes e-business in terms of a quantity rather than an absolute state of a company. They consider a business an e-business to the degree that it targets the market opportunities of conducting business under new electronic channels, which revolve around the Internet. This is an acknowledgement that e-business comes in many forms and can be implemented to a very small or a large degree. It is also an acknowledgement that the 'Internet' is an essential component of an e-business strategy. Laudon and Laudon's (2002) definition of e-business, as the use of the Internet and other digital technology for organizational communication, coordination and the management of the firm, encompasses these different adaptations. In the broadest possible terms, however, e-business is an electronic way of doing business. The fact that the value proposition of e-business includes the creation of new market opportunities through electronic channels, should not be ignored as these electronically channelled market opportunities enable companies to lower transaction costs, reduce delivery times, improve customer services, and add convenience (Damanpour, 2001).

This book is concerned with the implementation of e-business in the construction industry. In this context, e-business is defined broadly as the

conduct of construction business by electronic means. This fits with broad definitions of the term 'e-commerce' exemplified by the definitions below:

- The Organization for Economic Cooperation and Development (OECD): 'The electronic exchange of information that support and govern commercial activities including organizational management, commercial management, commercial negotiations and contracts, legal and regulatory frameworks, financial settlement arrangements and taxation' (OECD, 1999).
- Learnthat (2004): e-Commerce is not just about buying and selling online, but also includes all forms of business activities that are conducted over the Internet (e.g. the business-to-business flow of information between companies or within a company, communication between businesses, online advertising, etc.).
- Kalakota and Whinston (1997): e-Commerce at its grass root level can be described as an electronic method of doing business, typically over the Internet. Broadly defined, however, 'e-commerce is a modern business methodology that addresses the needs of organizations, merchants and consumers to cut costs while improving the quality of goods and services, and increasing the speed of service delivery'.

Thus, the term, e-business, as used in this book should not be considered synonymous with narrow definitions of e-commerce as the process of buying and selling goods and services online (Laudon and Laudon, 2002; Unisys, 2004).

2.3 Taxonomy for e-business

e-Business can be broadly divided into the following categories as illustrated in Figure 2.1:

- Business-to-Business (B2B)
- Consumer-to-Consumer (C2C)
- Administration-to-Administration (A2A)
- Business-to-Consumer (B2C) or Consumer-to-Business (C2B)
- Business-to-Administration (B2A) or Administration-to-Business (A2B)
- Consumer-to-Administration (C2A) or Administration-to-Consumer (A2C)

2.3.1 Business-to-Business (B2B)

Business-to-Business (or B2B as it is commonly referred to) is an electronic means of carrying out business transactions between two or more businesses. B2B incorporates everything from manufacturing to service providers.

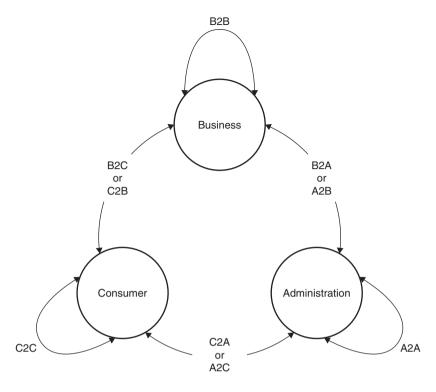


Figure 2.1 e-Business taxonomy

There are several examples of B2B models. Using B2B a company can leverage the Internet to place orders electronically, receive electronic invoices and make electronic payments. Other examples include project extranets, e-Hubs and e-commerce applications which are covered in Chapters 6, 8 and 14 of this book, respectively.

2.3.2 Consumer-to-Consumer (C2C)

Examples of C2C business models include, consumer e-auctions and blogs. In a C2C business model, although there may be no financial transaction, there is still an exchange of value and these are economic activities and could be referred to as peer-to-peer (Timmers, 2000). Blogs, for example, have led to the development of news C2B and C2C applications by presenting the opportunity and tools for virtually anyone to express their views easily and to communicate these globally and inexpensively. For instance, Nano-publishing is an application of C2C (and C2B) schemes using lowcost online publishing techniques such as blogging (writing weblogs) to target a specific audience. Additionally, Podcasting, video casting, and other