



Mastering AutoCAD® Civil 3D® 2014

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Best regards,

Neil Edde

Vice President and Publisher

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—Louisa Holland, Cyndy Davenport, and Eric Chappell

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-Louisa Holland

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—Eric Chappell

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Contents at a Glance

Introductionxxiii
Chapter 1 • The Basics
Chapter 2 • Survey
Chapter 3 • Points
Chapter 4 • Surfaces
Chapter 5 • Parcels
Chapter 6 • Alignments
Chapter 7 • Profiles and Profile Views
Chapter 8 • Assemblies and Subassemblies
Chapter 9 • Basic Corridors
Chapter 10 • Advanced Corridors, Intersections, and Roundabouts
Chapter 11 • Superelevation
Chapter 12 • Cross Sections and Mass Haul
Chapter 13 • Pipe Networks. 587
Chapter 14 • Grading
Chapter 15 • Plan Production
Chapter 16 • Advanced Workflows
Chapter 17 • Quantity Takeoff
Chapter 18 • Label Styles
Chapter 19 • Object Styles
Appendix A • The Bottom Line. 919
Appendix B • Autodesk Civil 3D 2014 Certification
Index 967

Contents

tion	
Chapter 1 • The Basics	
The Interface	
Toolspace	
Panorama	
Ribbon.	
Civil 3D Templates	
Starting New Projects.	
Importing Styles	
Creating Basic Lines and Curves	
COGO Line Commands.	
Direction-Based Line Commands	
Re-creating a Deed Using Line Tools	
Creating Curves	
Standard Curves	
Best Fit Entities	
Attach Multiple Entities	
Adding Line and Curve Labels	
Using Transparent Commands	
Standard Transparent Commands	
Matching Transparent Commands	
The Bottom Line.	
Chapter 2 • Survey	
Setting Up the Databases	
Survey Database Defaults	
The Equipment Database	
The Figure Prefix Database	
The Linework Code Set Database	
Description Keys: Field to Civil 3D	
Creating a Description Key Set	
The Main Event: Your Project's Survey Database	
Under the Hood in Your Survey Network	
Other Survey Features	
The Coordinate Geometry Editor.	
Using Inquiry Commands	
0 1 /	

Chapter 3 • Points	
Anatomy of a Point	97
COGO Points vs. Survey Points	98
Creating Basic Points	98
Point Settings	98
Importing Points from a Text File	101
Converting Points from Non-Civil 3D Sources	104
A Closer Look at the Create Points Toolbar	106
Basic Point Editing	112
Graphic Point Edits	
Panorama and Prospector Point Edits	
Point Groups: Don't Skip This Section!	
Changing Point Elevations	
Point Tables	
User-Defined Properties	
The Bottom Line	123
Chapter 4 • Surfaces	125
Understanding Surface Basics	125
Creating Surfaces	127
Additional Surface Creation Methods	
Surface Approximations	138
Refining and Editing Surfaces	
Surface Properties	
Surface Additions	
Breaklines	152
Surface Boundaries	155
Surface Analysis	171
Elevation Banding	
Slopes and Slope Arrows	
Visibility Checker	
Comparing Surfaces	
TIN Volume Surface	
Labeling the Surface	184
Contour Labeling	184
Additional Surface Label Types	186
Point Cloud Surfaces	
Importing a Point Cloud	
Working with Point Clouds	
Creating a Point Cloud Surface	193
The Bottom Line	
Chapter 5 • Parcels	
Introduction to Sites	
Think Outside of the Lot	
Creating a New Site	202

Creating a Boundary Parcel	$\dots 204$
Using Parcel Creation Tools	
Creating a Right-of-Way Parcel.	
Adding a Cul-de-Sac Parcel	211
Creating Subdivision Lot Parcels Using Precise Sizing Tools	214
Attached Parcel Segments	214
Parcel Sizing Settings	215
Parcel Sizing Tools	$\dots \dots 216$
Editing Parcels by Deleting Parcel Segments	223
Best Practices for Parcel Creation	
Forming Parcels from Segments	
Parcels Reacting to Site Objects	
Constructing Parcel Segments with the Appropriate Vertices	$\dots\dots 233$
Labeling Parcel Areas	
Labeling Parcel Segments	$\dots\dots 238$
Labeling Multiple-Parcel Segments	$\dots\dots 238$
Labeling Spanning Segments	
Adding Curve Tags to Prepare for Table Creation	
Creating a Table for Parcel Segments	$\dots\dots 244$
The Bottom Line	$\dots 246$
Chapter 6 • Alignments	
Alignment Concepts	
Alignments and Sites	
Alignment Entities	
Creating an Alignment	
Creating from a Line, Arc, or Polyline	250
Creating by Layout	255
Best Fit Alignments	
Reverse Curve Creation	265
Creating with Design Constraints and Check Sets	267
Editing Alignment Geometry	271
Grip Editing	
Tabular Design	
Component-Level Editing	
Understanding Alignment Constraints	
Changing Alignment Components	
Alignments As Objects	
Alignment Properties	
The Right Station	
Assigning Design Speeds	286
Labeling Alignments	288
Alignment Tables	
The Bottom Line	296

Chapter 7 • Profiles and Profile Views	299
The Elevation Element	. 299
Surface Sampling	. 300
Layout Profiles	. 308
The Best Fit Profile	
Creating a Profile from a File	
Editing Profiles	
Grip-Editing Profiles	
Editing Profiles using Profile Layout Parameters	
Editing Profiles using Profile Grid View	
Component-Level Editing	
Other Profile Edits	
Profile Views	
Creating Profile Views during Sampling	
Creating Profile Views Manually	
Splitting Views	
Editing Profile Views	
Profile View Properties	
Profile View Labeling Styles	
Profile Labels	
Applying Labels	
Using Profile Label Sets	
Profile Utilities	
Superimposing Profiles	
Projecting Objects in Profile View	. 360
Creating a Quick Profile	
The Bottom Line	. 363
Chapter 8 • Assemblies and Subassemblies	
Subassemblies	
The Tool Palettes	
The Corridor Modeling Catalogs	
Adding Subassemblies to a Tool Palette	
Building Assemblies	
Creating a Typical Road Assembly	
Subassembly Components	
Jumping into Help	
Commonly Used Subassemblies	
Editing an Assembly	. 384
Editing an Assembly	. 384 . 388
Editing an Assembly	. 384 . 388 . 393
Editing an Assembly Creating Assemblies for Non-road Uses Specialized Subassemblies Using Generic Links	. 384 . 388 . 393 . 394
Editing an Assembly Creating Assemblies for Non-road Uses Specialized Subassemblies Using Generic Links Daylighting with Generic Links	. 384 . 388 . 393 . 394 . 396
Editing an Assembly Creating Assemblies for Non-road Uses Specialized Subassemblies Using Generic Links	. 384 . 388 . 393 . 394 . 396

Advanced Assemblies	
Offset Assemblies	
Marked Points and Friends	
Organizing Your Assemblies	
Storing a Customized Subassembly on a Tool Palette	405
Storing a Completed Assembly on a Tool Palette	
The Bottom Line	407
Chapter 9 • Basic Corridors	409
Understanding Corridors	
Recognizing Corridor Components	
Baseline	
Regions	
Assemblies	
Frequency	
Targets	412
Corridor Feature Lines	
Rebuilding Your Corridor	420
Tweaking Corridors	421
Working with Corridor Feature Lines	424
Understanding Targets	429
Using Target Alignments and Profiles	430
Editing Sections	435
Creating a Corridor Surface	438
The Corridor Surface	438
Corridor Surface Creation Fundamentals	
Adding a Surface Boundary	442
Performing a Volume Calculation	
Building Non-Road Corridors	448
The Bottom Line	452
Chapter 10 • Advanced Corridors, Intersections, and Roundabouts .	453
Using Multiregion Baselines	453
Modeling a Cul-de-Sac	
Using Multiple Baselines	456
Establishing EOP Design Profiles	
Putting the Pieces Together	458
Troubleshooting Your Cul-de-Sac	462
Moving Up to Intersections	466
Using the Intersection Wizard	468
Manually Modeling an Intersection	476
Creating an Assembly for the Intersection	
Adding Baselines, Regions, and Targets for the Intersections	480
Troubleshooting Your Intersection	485
Checking and Fine-Tuning the Corridor Model	486

Using an Assembly Offset	
Understanding Corridor Utilities	500
Using Corridor Utilities in Practice	502
Using a Feature Line as a Width and Elevation Target	
Tackling Roundabouts: The Mount Everest of Corridors	510
Drainage First	510
Roundabout Alignments	511
Center Design	
Profiles for All	
Tie It All Together	520
Finishing Touches	
The Bottom Line	
Chapter 11 • Superelevation	525
Preparing for Superelevation	
Design Criteria Files	
Ready Your Alignment	
Super Assemblies	
Applying Superelevation to the Design	537
Start with the Alignment	
Transition Station Overlap	
Oh Yes, You Cant	
Workin' on the Railroad	
Creating a Rail Assembly	
Applying Cant to the Alignment	
Superelevation and Cant Views	
Using a Superelevation View to Edit Data	
The Bottom Line	
Chapter 12 • Cross Sections and Mass Haul	555
Section Workflow	
Sample Lines vs. Frequency Lines	
Creating Sample Lines	
Editing the Swath Width of a Sample Line Group	
Creating Section Views	563
Creating a Single-Section View	
Creating Multiple Section Views	
Section Views and Annotation Scale	570
It's a Material World	
Creating a Materials List	
Creating a Volume Table in the Drawing	
Adding Soil Factors to a Materials List	
Generating a Volume Report	
Section View Final Touches	
Sample More Sources	
Cross-Section Labels	

Mass Haul	581
Taking a Closer Look at the Mass Haul Diagram	
Create a Mass Haul Diagram	
Editing a Mass Haul Diagram	
The Bottom Line	
Chapter 13 • Pipe Networks	
Pipe Network Setup	587
Parts List — Sewer Systems	588
Planning a Typical Pipe Network	
Part Rules	
Putting Your Parts List Together	597
Creating a Sanitary Sewer Network	600
Establishing Pipe Network Parameters	
Using the Network Layout Creation Tools	602
Creating a Storm Drainage Pipe Network from a Feature Line	
Editing a Pipe Network	
Changing Flow Direction	612
Editing Your Network in Plan View	613
Using the Pipe Network Vista Effectively	615
Pipe Network Contextual Tab Edits	616
Editing with the Network Layout Tools Toolbar	
Creating an Alignment from Network Parts	624
Drawing Parts in Profile View	626
Vertical Movement Edits Using Grips in Profile	628
Removing a Part from Profile View	630
Showing Pipes That Cross the Profile View	
Adding Pipe Network Labels	
Creating a Labeled Pipe Network Profile with Crossings	
Pipe and Structure Labels	
Creating an Interference Check	636
Creating Pipe Tables	639
Exploring the Table Creation Dialog	639
The Table Panel Tools	
Under Pressure	
Pressure Network Parts List	
Creating a Pressure Network	
Design Checks	658
Part Builder	
Part Builder Orientation	
Understanding the Organization of Part Builder	661
Exploring Part Families	
Adding a Part Size Using Part Builder	
Sharing a Custom Part	666
Adding an Arch Pipe to Your Part Catalog	
The Bottom Line	668

Chapter 14 • Grading	669
Working with Grading Feature Lines	669
Accessing Grading Feature Line Tools	
Creating Grading Feature Lines	671
Editing Feature Line Information	679
Labeling Feature Lines	699
Grading Objects	701
Creating Gradings	701
Editing Gradings	705
Creating Surfaces from Grading Groups	
The Bottom Line	
Chapter 15 • Plan Production	713
Preparing for Plan Sets	
Prerequisite Components	
Using View Frames and Match Lines	
The Create View Frames Wizard	
Creating View Frames	723
Editing View Frames and Match Lines	
Creating Plan and Profile Sheets	729
The Create Sheets Wizard	729
Managing Sheets	735
Creating Section Sheets	740
Creating Multiple Section Views	740
Creating Section Sheets	
Drawing Templates	
The Bottom Line	749
Chapter 16 • Advanced Workflows	
Data Shortcuts	
Getting Started	
Setting a Working Folder and Data Shortcut Folder	753
Creating Data Shortcuts	
Creating a Data Reference	
Updating References	
Using LandXML	
The Bottom Line	
Chapter 17 • Quantity Takeoff	
Employing Pay Item Files	777
Pay Item Favorites	778
Searching for Pay Items	
Keeping Tabs on the Model	785
AutoCAD Objects as Pay Items	785
Pricing Your Corridor	787

Highlighting Pay Items 797 Inventorying Your Pay Items 799 The Bottom Line 801 Chapter 18 • Label Styles 803 Label Styles 803 General Labels 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 824 Spanning Segment Labels 824 Spanning Segment Labels 829 Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alabel Sets 834 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings <td< th=""><th>Pipes and Structures as Pay Items</th><th> 791</th></td<>	Pipes and Structures as Pay Items	791
Inventorying Your Pay Items		
The Bottom Line. 801 Chapter 18 • Label Styles 803 Label Styles 803 General Labels. 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alapid Styles 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Gereal Settings 867 Point and Marker Object Styles 863 General Settings 865 Parcel Styles		
Label Styles 803 General Labels 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Structure Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Gerting Started with Object Styles 861 Ferquently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Feature Line Styles 876 <th></th> <th></th>		
Label Styles 803 General Labels 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Structure Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Gerting Started with Object Styles 861 Ferquently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Feature Line Styles 876 <th></th> <th></th>		
Label Styles 803 General Labels 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Structure Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Gerting Started with Object Styles 861 Ferquently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Feature Line Styles 876 <td>Chapter 18 • Label Styles</td> <td> 803</td>	Chapter 18 • Label Styles	803
General Labels. 803 Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 824 Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 861 Linear Object Styles 868 Feature Line Styles 872 Parcel Styles 875 Farcel Styles 876		
Frequently Seen Tabs 804 General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 829 Pipe and Structure Labels 829 Pipe Labels 831 Profile and Alignment Labels 831 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 851 Code Set Styles 851 Table Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Parcel Styles 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 878 Triangles and Points Surface Style		
General Note Labels 818 Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 832 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 834 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 863 Frequently Seen Tabs 863 General Settlings 868 Freature Line Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles		
Point Label Styles 821 Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 878 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 885 Pipe and	General Note Labels.	818
Line and Curve Labels 824 Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 839 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Tode Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 863 General Settings 863 Foint and Marker Object Styles 868 Linear Object Styles 875 Parcel Styles 875 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe Alley Styles 897		
Single Segment Labels 824 Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Feature Line Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 882 Pipe Styles 889 Styles 889 Fripe Styles 889 Profile	Line and Curve Labels	824
Spanning Segment Labels 826 Curve Labels 827 Pipe and Structure Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 882 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Bands		
Curve Labels 827 Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 897 Profile View Styles 900 Profile View Styles		
Pipe and Structure Labels 829 Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 876 Feature Line Styles 877 Contour Style 877 Triangles and Points Surface Style 882 Analysis Styles 889 Pipe Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912 </td <td></td> <td></td>		
Pipe Labels 829 Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 889 Pipe and Structure Styles 889 Pipe Styles 889 Profile View Bands 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles		
Structure Labels 831 Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Profile and Alignment Labels 834 Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 876 Feature Line Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Profile View Bands 900 Section View Styles 911 Group Plot Styles 912		
Label Sets 834 Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Alignment Labels 835 Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 885 Pipe and Structure Styles 885 Pipe and Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Advanced Style Types 851 Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Profile View Styles 900 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Table Styles 852 Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Code Set Styles 854 The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
The Bottom Line 860 Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Chapter 19 • Object Styles 861 Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Getting Started with Object Styles 861 Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912	Chapter 19 • Object Styles	861
Frequently Seen Tabs 863 General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
General Settings 867 Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Structure Styles 889 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Point and Marker Object Styles 868 Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Linear Object Styles 872 Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Alignment Style 875 Parcel Styles 876 Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Parcel Styles 876 Feature Line Styles 877 Surface Styles 878 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Feature Line Styles 877 Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Surface Styles 877 Contour Style 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Contour Style. 878 Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Triangles and Points Surface Style 882 Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Analysis Styles 885 Pipe and Structure Styles 889 Pipe Styles 889 Structure Styles 897 Profile View Styles 900 Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Pipe and Structure Styles889Pipe Styles889Structure Styles897Profile View Styles900Profile View Bands908Section View Styles911Group Plot Styles912		
Pipe Styles889Structure Styles897Profile View Styles900Profile View Bands908Section View Styles911Group Plot Styles912		
Structure Styles897Profile View Styles900Profile View Bands908Section View Styles911Group Plot Styles912		
Profile View Styles900Profile View Bands908Section View Styles911Group Plot Styles912		
Profile View Bands 908 Section View Styles 911 Group Plot Styles 912		
Section View Styles		
Group Plot Styles		
		908
	Section View Styles	908 911

XXII CONTENTS

	Appendix A	•	The B	ott	om	Liı	ne .	• • •	• •	• • •	• •	• • •	• •	• • •	• •	• •	• • •	• •	• •	• •	• • •	919
	Appendix B	•	Auto	des	k Ci	ivil	3D	20)14	Ce	rti	fic	ati	on	••	• •	• • •	••	••	••	• • •	96
Index																						96

Introduction

The AutoCAD® Civil 3D® program was introduced in 2004 as a trial product. Over the past few years, the AutoCAD Civil 3D series have evolved from the wobbly baby introduced on those first trial discs to a mature platform used worldwide to handle the most complex dynamic engineering designs. With this change, many engineers still struggle with how to make the transition. The civil engineering industry as a whole is an old dog learning new tricks.

We hope this book will help you in this journey. As the user base grows and users get beyond the absolute basics, more materials are needed, offering a multitude of learning opportunities. While this book is starting to move away from the basics and truly become a Mastering book, we hope that we are headed in that direction with the general readership. We know we cannot please everyone, but we do listen to your comments—all toward the betterment of this book.

Designed to help you get past the steepest part of the learning curve and teach you some guru-level tricks along the way, *Mastering AutoCAD Civil 3D 2014* is the ideal addition to any AutoCAD Civil 3D user's bookshelf.

Who Should Read This Book

The Mastering book series is designed with specific users in mind. In the case of *Mastering AutoCAD Civil 3D 2014*, we expect you'll have a solid knowledge of AutoCAD in general and some basic engineering knowledge as well. A basic understanding of AutoCAD Civil 3D will be helpful, although there are explanations and examples to cover many needs and experience levels. We expect this book will appeal to a large number of AutoCAD Civil 3D users, but we envision a few primary users:

Beginning Users Looking to Make the Move to Using AutoCAD Civil 3D These people understand AutoCAD and some basics of engineering, but they are looking to learn AutoCAD Civil 3D on their own, broadening their skill set to make themselves more valuable in their firms and in the market.

AutoCAD Civil 3D Users Looking for a Desktop Reference With the digitization of the official help files, many users still long for a book they can flip open and keep beside them as they work. These people should be able to jump to the information they need for the task at hand, such as further information about a confusing dialog or troublesome design issue.



Users Looking to Prepare for the Autodesk Certification Exams This book focuses on the elements you need to pass the Associate and Professional exams with flying colors and includes margin icons to note topics of interest. Just look for the icon.

Classroom Instructors Looking for Better Materials This book was written with real data from real design firms. We've worked hard to make many of the examples match the

real-world problems we have run into as engineers. This book also goes into greater depth than any other available text, allowing short classes to review the basics (and leave the indepth material for self-discovery) and longer classes can cover the full material presented.

This book can be used front to back as a self-teaching or instructor-based instruction manual. Each chapter has a number of exercises and most (but not all) build on the previous exercise. You can also skip to almost any exercise in any chapter and jump right in. We've created a large number of drawing files that you can download from www.sybex.com/go/masteringcivil3d2014 to make choosing your exercises a simple task.

What You Will Learn

This book isn't a replacement for training. There are too many design options and parameters to make any book a good replacement for training from a professional. This book teaches you to use the tools, explores a large number of the options, and leaves you with an idea of how to use each tool. At the end of the book, you should be able to look at any design task you run across, consider a number of ways to approach it, and have some idea of how to accomplish the task. To use one of our common analogies, reading this book is like walking around your local home-improvement warehouse. You see a lot of tools and use some of them, but that doesn't mean you're ready to build a house.

What You Need

Before you begin learning AutoCAD Civil 3D, you should make sure your hardware is up to snuff. Visit the Autodesk website, www.autodesk.com, and review graphic requirements, memory requirements, and so on. One of the most frustrating things that can happen is to be ready to learn only to be stymied by hardware-related crashes. AutoCAD Civil 3D is a hardware-intensive program, testing the limits of every computer on which it runs. You'll also want to download any service packs available.

We also strongly recommend using either a wide format or dual-monitor setup. The number of dialogs, palettes, and so on make AutoCAD Civil 3D a real estate hog. By having the extra space to spread out, you'll be able to see more of your design along with the feedback provided by the program itself.

You need to visit www.sybex.com/go/masteringcivil3d2014 to download all of the data and sample files. We recommend that you save these files locally on your computer in C:/ Mastering unless told otherwise.

FREE AUTODESK SOFTWARE FOR STUDENTS AND EDUCATORS

The Autodesk Education Community is an online resource with more than five million members that enables educators and students to download—for free (see website for terms and conditions)—the same software used by professionals worldwide. You can also access additional tools and materials to help you design, visualize, and simulate ideas. Connect with other learners to stay current with the latest industry trends and get the most out of your designs. Get started today at www.autodesk.com/joinedu.

The Mastering Series

The Mastering series from Sybex provides outstanding instruction for readers with intermediate and advanced skills in the form of top-notch training and development for those already working in their field and clear, serious education for those aspiring to become pros. Every *Mastering* book includes the following features:

- Real-world scenarios ranging from case studies to interviews that show how the tool, technique, or knowledge presented is applied in actual practice
- Skill-based instruction, with chapters organized around real tasks rather than abstract concepts or subjects
- A self-review section called The Bottom Line, so you can be certain you're equipped to do the job right

What Is Covered in This Book

This book contains 19 chapters and two appendices:

- ♦ Chapter 1, "The Basics," introduces you to the interface and many of the common dialogs in AutoCAD Civil 3D. This chapter discusses navigating the interface and customizing your drawing's settings. You will also explore various tools for creating linework.
- Chapter 2, "Survey," examines the Survey tab of Toolspace and the unique toolset it contains for handling field surveying and for field book data handling. You will also look at various surface and surveying relationships.
- ♦ Chapter 3, "Points," introduces AutoCAD Civil 3D points and the various methods of creating them. You will also spend some time exploring the control of AutoCAD Civil 3D points with description keys and groups.
- ♦ Chapter 4, "Surfaces," introduces the various methods of creating surfaces, using free and low-cost data to perform preliminary surface creation. Then you will investigate the various surface editing and analysis methods. The chapter also discusses point clouds and their use.
- ♦ Chapter 5, "Parcels," examines the best practices for keeping your parcel topology tight and your labeling neat. It examines the various editing methods for achieving the desired results for the most complicated plats.
- Chapter 6, "Alignments," introduces the basic horizontal layout element. This chapter also examines using layout tools that maintain the relationships between the tangents, curves, and spiral elements that create alignments.
- Chapter 7, "Profiles and Profile Views," examines the vertical aspect of road design from the establishment of the existing profile to the design and editing of the proposed profile. In addition, you will explore how profile views can be customized to meet the required format for your design and plans.

- Chapter 8, "Assemblies and Subassemblies," introduces the building blocks of AutoCAD Civil 3D cross-sectional design. You will look at the many subassemblies available in the tool palettes and look at how to build full design sections for use in any design environment.
- Chapter 9, "Basic Corridors," introduces the basics of corridors—building full designs from horizontal, vertical, and cross-sectional design elements. You will look at the various components to understand how corridors work before moving to a more complex design set.
- ♦ Chapter 10, "Advanced Corridors, Intersections, and Roundabouts," further examines using corridors in more complex situations. You will learn about building surfaces, intersections, and other areas of corridors that make them powerful in any design situation.
- Chapter 11, "Superelevation," takes a close look at the tools used to add superelevation to roadways and railways. This functionality has changed greatly in the last few years, and you will have a chance to use the axis of Rotation (AOR) subassemblies that can pivot from several design points.
- ♦ Chapter 12, "Cross Sections and Mass Haul," looks at slicing sections from surfaces, corridors, and pipe networks using alignments and the mysterious sample line group. Working with the wizards and tools, you will see how to make your sections to order. You will explore mass haul functionality to demonstrate the power of AutoCAD Civil 3D for creation of the mass haul diagrams.
- Chapter 13, "Pipe Networks," gets into the building blocks of the pipe network tools. You will look at modifying an existing part to add new sizes and then building parts lists for various design situations. You will then work with the creation tools for creating pipe networks and plan and profile views to get your plans looking like they should.
- Chapter 14, "Grading," examines both feature lines and grading objects. You will look at creating feature lines to describe critical areas and then using grading objects to describe mass grading.
- Chapter 15, "Plan Production," walks you through the basics of creating view frame groups, sheets, and templates used to automate the plan and profile drawing sheet process. In addition, you will look at creating section views and section sheets.
- Chapter 16, "Advanced Workflows," looks at the various ways of sharing and receiving data. We describe the data-shortcut mechanism for sharing data between AutoCAD Civil 3D users. We also consider other methods of importing and exporting, such as XML.
- Chapter 17, "Quantity Takeoff," shows you the ins and outs of assigning pay items to corridor codes, blocks, areas, and pipes. You learn how to set up new pay items and generate quantity takeoff reports.
- ♦ Chapter 18, "Label Styles," is devoted to editing and creating label styles. You learn to navigate the Text Component Editor and how to master label style conundrums you may come across.
- Chapter 19, "Object Styles," examines editing and creating object styles. You will learn
 how to create styles for surfaces, profile views, and other objects to match your company
 standards.

- Appendix A, "The Bottom Line," gathers together all the Master It problems from the chapters and provides a solution for each.
- ◆ Appendix B, "AutoCAD® Civil 3D® Certification," points you to the chapters in this book that will help you master the objectives for the Certified Professional Exam.

How to Contact the Authors

We welcome feedback from you about this book and/or about books you'd like to see from us in the future. Feel free to connect with us on LinkedIn:

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Sybex strives to keep you supplied with the latest tools and information you need for your work. Please check their website at www.sybex.com/go/masteringcivil3d2014, where we'll post additional content and updates that supplement this book if the need arises.

Thanks for purchasing *Mastering AutoCAD Civil 3D 2014*. We appreciate it and look forward to exploring AutoCAD Civil 3D with you!