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Editors

Advanced Multimedia and Ubiquitous Engineering

Future Information Technology Volume 2

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Advanced Multimedia and Ubiquitous Engineering

Future Information Technology Volume 2

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Message from the FutureTech 2015 General Chairs

FutureTech 2015 is the 10th event of the series of international scientific conference. This conference takes place on May 18–20, 2015, in Hanoi, Vietnam. The aim of the FutureTech 2015 is to provide an international forum for scientific research in the technologies and application of information technology. FutureTech 2015 is the next edition of FutureTech 2014 (Zhangjiajie, China), FutureTech 2013 (Gwangju, Korea), FutureTech 2012 (Vancouver, Canada), FutureTech 2011 (Loutraki, Greece), and FutureTech 2010 (Busan, Korea, May 2010) which was the next event in a series of highly successful the International Symposium on Ubiquitous Applications and Security Services (UASS-09, USA, January 2009), previously held as UASS-08 (Okinawa, Japan, March 2008), UASS-07 (Kuala Lumpur, Malaysia, August 2007), and UASS-06 (Glasgow, Scotland, UK, May 2006).

The conference papers included in the proceedings cover the following topics: Hybrid Information Technology High-Performance Computing, Cloud and Cluster Computing, Ubiquitous Networks and Wireless Communications Digital Convergence, Multimedia Convergence, Intelligent and Pervasive Applications, Security and Trust Computing, IT Management and Service Bioinformatics and Bio-Inspired Computing, Database and Data Mining, Knowledge System and Intelligent Agent, Game and Graphics Human-centric Computing and Social Networks, Advanced Mechanical Engineering, Computer-Aided Machine Design, Control and Automations, and Simulation. Accepted and presented papers highlight new trends and challenges of future information technologies. We hope readers will find these results useful and inspiring for their future research.

We would like to express our sincere thanks to Steering Chair: James J. Park (SeoulTech, Korea) and Hamid R. Arabnia (The University of Georgia, USA). Our special thanks go to the Program Chairs: Joon-Min Gil (Catholic University of Daegu, Korea), Neil Y. Yen (The University of Aizu, Japan), and Muhammad Khurram Khan (King Saud University, Saudi Arabia); all program committee members; and all reviewers for their valuable efforts in the review process that helped us to guarantee the highest quality of the selected papers for the conference.

We cordially thank all the authors for their valuable contributions and the other participants of this conference. The conference would not have been possible without their support. Thanks are also due to the many experts who contributed to making the event a success.

C.S. Raghavendra, University of Southern California, USA
Jason C. Hung, Oversea Chinese University, Taiwan
Doo-soon Park, SoonChunHyang University, Korea
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FutureTech 2015 General Chairs

Message from the FutureTech 2015 Program Chairs

Welcome to the 10th International Conference on Future Information Technology (FutureTech 2015), which will be held in Hanoi, Vietnam, on May 18–20, 2015. FutureTech 2015 will be the most comprehensive conference focused on the various aspects of information technologies. It will provide an opportunity for academic and industry professionals to discuss recent progress in the area of future information technologies. In addition, the conference will publish high-quality papers which are closely related to the various theories and practical applications in multimedia and ubiquitous engineering. Furthermore, we expect that the conference and its publications will be a trigger for further related research and technology improvements in these important subjects.

For FutureTech 2015, we received many paper submissions, and after a rigorous peer review process, we accepted only articles with high quality for the FutureTech 2015 proceedings, published by the Springer. All submitted papers have undergone blind reviews by at least two reviewers from the technical program committee, which consists of leading researchers around the globe. Without their hard work, achieving such a high-quality proceeding would not have been possible. We take this opportunity to thank them for their great support and cooperation. We would like to sincerely thank the following invited speakers who kindly accepted our invitations and, in this way, helped to meet the objectives of the conference: Prof. Han-Chieh Chao, National Ilan University, Taiwan, and Prof. Timothy K. Shih, National Central University, Taiwan. Finally, we would like to thank all of you for your participation in our conference and also thank all the authors, reviewers, and organizing committee members. Thank you and enjoy the conference!

Joon-Min Gil, Catholic University of Daegu, Korea
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Message from the MUE 2015 General Chairs

MUE 2015 is the 9th event of the series of international scientific conference. This conference takes place on May 18–20, 2015, in Hanoi, Vietnam. The aim of the MUE 2015 is to provide an international forum for scientific research in the technologies and application of multimedia and ubiquitous engineering. Ever since its inception, International Conference on Multimedia and Ubiquitous Engineering has been successfully held as MUE-14 (Zhangjiajie, China, May 2014), MUE-13 (Seoul, Korea, May 2013), MUE-12 (Madrid, Spain, July 2012), MUE-11 (Loutraki, Greece, June 2011), MUE-10 (Cebu, Philippines, August 2010), MUE-09 (Qingdao, China, June 2009), MUE-08 (Busan, Korea, April 2008), and MUE-07 (Seoul, Korea, April 2007).

The conference papers included in the proceedings cover the following topics: Multimedia Modeling and Processing, Ubiquitous and Pervasive Computing, Ubiquitous Networks and Mobile Communications, Intelligent Computing, Multimedia and Ubiquitous Computing Security, Multimedia and Ubiquitous Services, Multimedia Entertainment, and IT and Multimedia Applications. Accepted and presented papers highlight new trends and challenges of multimedia and ubiquitous engineering. We hope readers will find these results useful and inspiring for their future research.

We would like to express our sincere thanks to Steering Chair: James J. (Jong Hyuk) Park (SeoulTech, Korea). Our special thanks go to the Program Chairs: Gangman Yi (Gangneung-Wonju National University, Korea) and Chengcui Zhang (The University of Alabama at Birmingham, USA); all program committee members; and all reviewers for their valuable efforts in the review process that helped us to guarantee the highest quality of the selected papers for the conference.

Shu-Ching Chen, Florida International University, USA
Young-Sik Jeong, Dongguk University, Korea
Han-Chieh,Chao National Ilan University, Taiwan
MUE 2015 General Chairs

Message from the MUE 2015 Program Chairs

Welcome to the 9th International Conference on Multimedia and Ubiquitous Engineering (MUE 2015), which will be held in Hanoi, Vietnam, on May 18–20, 2015. MUE 2015 will be the most comprehensive conference focused on the various aspects of multimedia and ubiquitous engineering. It will provide an opportunity for academic and industry professionals to discuss recent progress in the area of multimedia and ubiquitous environment. In addition, the conference will publish high-quality papers which are closely related to the various theories and practical applications in multimedia and ubiquitous engineering. Furthermore, we expect that the conference and its publications will be a trigger for further related research and technology improvements in these important subjects.

For MUE 2015, we received many paper submissions, and after a rigorous peer review process, we accepted only articles with high quality for the MUE 2015 proceedings, published by the Springer. All submitted papers have undergone blind reviews by at least two reviewers from the technical program committee, which consists of leading researchers around the globe. Without their hard work, achieving such a high-quality proceeding would not have been possible. We take this opportunity to thank them for their great support and cooperation. Finally, we would like to thank all of you for your participation in our conference and also thank all the authors, reviewers, and organizing committee members. Thank you and enjoy the conference!

Gangman Yi, Gangneung-Wonju National University, Korea
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Contents

The Study on the Detection of the Damaged File Using the Graph of the Information Entropy for File Trust Management	1
Chae Ho Cho, Sung Suk Kim, Seonmi Han and Kwang Sik Chung	
Enhancing Dataset Processing in Hadoop YARN Performance for Big Data Applications	9
Ahmed Abdulhakim Al-Absi, Dae-Ki Kang and Myong-Jong Kim	
A Multimetric Approach for Discriminating Distributed Denial of Service Attacks from Flash Crowds	17
Mourad Elhadef	
A Supporting Tool for Spiral Model of Cryptographic Protocol Design with Reasoning-Based Formal Analysis	25
Kazunori Wagatsuma, Tsubasa Harada, Shogo Anze, Yuichi Goto and Jingde Cheng	
Idea of Personal Digital Memories Using Smart Application	33
Martin Zmitko and Ondrej Krejcar	
Proxy Based Mobility Management Scheme Using Prediction Algorithm	41
Daewon Lee, Daeyong Jung, Doo-Soon Park and HwaMin Lee	
Principles of Usability in Human-Computer Interaction	51
Tomas Hustak and Ondrej Krejcar	
Design and Performance Evaluation of a VANET-Based Adaptive Overtaking Assistance System	59
Ihn-Han Bae and Jae-Kon Lee	

Vulnerability Analysis on Smartphone Fingerprint Templates 71
Young-Hoo Jo, Sung-Yun Jeon, Jong-Hyuk Im and Mun-Kyu Lee

**Study of Measures for Detecting Abnormal Access
by Establishing the Context Data-Based Security Policy
in the BYOD Environment.** 79
Changmin Jo

**Incremental Multilevel Association Rule Mining of a Dynamic
Database Under a Change of a Minimum Support Threshold** 87
Nophadon Pumjun and Worapoj Kreesuradej

**Compressing Method of NetCDF Files Containing Clustered Sparse
Matrix** 95
Suntae Hwang, Gyuyeun Choi and Daeyoung Heo

An Approach to Discovering Weighted Service Pattern 107
Jeong Hee Hwang and Mi Sug Gu

**Cyber Security Modeling for the Operation of Virtualized
Trusted Networks** 115
Yong-Hee Jeon

**Development of a Quantitative Evaluation Method for Vehicle
Control Systems Based on Road Information** 123
Jinyong Kim, Changhyun Jeong, Dohyun Jung and Byeongwoo Kim

**Design Challenges and Implementation of a Shipborne Gateway
for Safe and Secure Navigational Networks** 129
Kwangil Lee and Moonsub Song

**A Design and Implementation of Lightweight ENC
for Android App** 137
Moonsub Song, Kwangil Lee, Byungtae Jang and Soonghwan Ro

Study of Censorship in Named Data Networking 145
Xingmin Cui, Lucas C.K. Hui, S.M. Yiu and Yu Hin Tsang

**Research on Design of LTE-Based High-Speed Railway Networks
in Korea: Current and Emerging Issues** 153
Jin-Kyu Choi, Hanbyeog Cho, Hyun-Seo Oh, Kyong-Ho Kim
and Heung-Gyoon Ryu

Alternative Way to Manage the Research Documents	161
Jeong Ah Kim, Jae-Young Choi, Jong-Won Ko, Sun-Tae Kim and Young-Hwa Cho	
R&D Project Management Using Context in Document: Research Descriptor.	169
Jong-Won Ko, Jae-Young Choi, Jung-Ah Kim, Sun-Tae Kim and Young-Hwa Cho	
Research Descriptor Based Project Management Approach for R&D Projects	177
Jong-Won Ko, Jae-Young Choi, Jung-Ah Kim, Sun-Tae Kim and Young-Hwa Cho	
Attributes for Characterizing Java Methods	185
Illo Lee, Suntae Kim, Sooyong Park and Younghwa Cho	
A Study on Real Time Circular Motion in Robots Using Kalman Filters.	193
Malrey Lee, Suntae Kim and Younghwa Cho	
A Study on Traceability Between Documents of a Software R&D Project.	203
Suntae Kim, HyunYoung Kim, Jeong Ah Kim and Younghwa Cho	
Path Planning for Avoiding Obstacles for Unmanned Ground Vehicles	211
Gyoungeun Kim, Deok Gyu Lee and Byeongwoo Kim	
Improved AEB Performance at Intersections with Diverse Road Surface Conditions Based on V2V Communication	219
Sangduck Jeon, Deok Gyu Lee and Byeongwoo Kim	
Integrated Information Retrieval for Distributed Heterogeneous Ontology Systems	225
Sang-Won Hwang, Young-Kwang Nam, Lee-Nam Kwon, Jae-Soo Kim and Byoung-Dai Lee	
hFractal: A Cloud-Assisted Simulator of Virtual Plants for Digital Agriculture	233
Fei Hao, Doo-Soon Park, Young-Sik Jeong and Jong Hyuk Park	

Proposal and Validation of AEB System Algorithm for Various Slope Environments. 241
Ming Lin, Jaewoo Yoon and Byeongwoo Kim

A Study on the V2V-Communication-Based AEB System for High-Speed Driving Under Various Road Surface Conditions 247
Hyeonggeun Mun and Byeongwoo Kim

Implementation of Power off Recovery Scheme for Block Mapping FTL. 253
Ji-Hwan Chung and Tae-Sun Chung

PLC Monitoring and Protection for SCADA Framework 259
Ahmed AlShemeili, Chan Yeob Yeun and Joonsang Baek

Modeling of Smart Supply Chain for Sustainability. 269
Kyeongrim Ahn, Sangwon Lim and Younggyo Lee

Human Action Classification Using Multidimensional Functional Data Analysis Method 279
Wanhyun Cho, Sangkyoon Kim and Soonyoung Park

Light-Weight Authentication Scheme for NFC mCoupon Service in IoT Environments 285
Sung-Wook Park and Im-Yeong Lee

Model of CPU-Intensive Applications in Cloud Computing 301
Junjie Peng, Yongchuan Dai, Yi Rao and Xiaofei Zhi

A Study of Effects of UTAUT-Based Factors on Acceptance of Smart Health Care Services 317
Yoo-Jin Moon and Young-Ho Hwang

Detection and Recognition of Road Markings for Advanced Driver Assistance System 325
JongBae Kim

Color and Depth Image Correspondence for Kinect v2 333
Changhee Kim, Seokmin Yun, Seung-Won Jung and Chee Sun Won

Equivalent Test Model of Wireless Optical Communication System for Automotive Environment 341
Sang Yub Lee, Jae Kyu Lee, Duck Keun Park and Jae Jin Ko

Feasibility Study of Non-linear Apodization for IVUS B-mode Imaging 349
Jin Ho Sung, Seon Mi Ji, Chan Yuk Park, Sung Yun Park,
Sung Min Kim, Won Seuk Jang, Byeong Cheol Choi
and Jong Seob Jeong

An Empirical Study of Impacts of User Intention for Smart Wearable Devices and Use Behavior. 357
Yoo-Jin Moon, Young-Ho Hwang and Sungkap Cho

Lightweight Context-Aware Activity Recognition 367
Byung Gill Go, Asad Masood Khattak, Babar Shah
and Adil Mehmood Khan

Efficient Sliding Window Join in Data Stream Processing 375
Hyeon Gyu Kim

The Effect of the User Interface Design of Smartphone Applications on Users’ Individual Experiences of Performance 383
Wonjin Jung

Data Hiding for H.264/AVC Based on the Motion Vector of 16 Grids 389
Cheng-Hsing Yang, Yih-Kai Lin, Chun-Hao Chang and Jin-Yi Chen

Idle-Time Processing in Time-Slide Window Join 397
Hyeon Gyu Kim

A Large-Scale Object-Based Active Storage Platform for Data Analytics in the Internet of Things. 405
Quanqing Xu, Khin Mi Mi Aung, Yongqing Zhu and Khai Leong Yong

Concurrent Regeneration Code with Local Reconstruction in Distributed Storage Systems. 415
Quanqing Xu, Weiya Xi, Khai Leong Yong and Chao Jin

A Technique for Streaming Multiple Video Parts in Parallel Based on Dash.js. 423
Konthorn Sangkul, Sucha Smachat and Jo Yew Tham

Prioritized Medical Image Forwarding Over DTN in a Volcano Disaster. 431
Muhammad Ashar, Morihiko Tamai, Yutaka Arakawa
and Keiichi Yasumoto

**A Framework of Personal Data Analytics for Well-Being
Oriented Life Support** 443
Seiji Kasuya, Xiaokang Zhou, Shoji Nishimura and Qun Jin

**Secure Initial Attach Based on Challenge-Response Method
in LTE Conforming to LTE Standards.** 451
Jungho Kang

**A Design and Development of Secure-Coding Check System
Based on CVE and CWE.** 457
Hyunjoo Kim and Moon-seog Jun

**Lightweight Encryption Technique for Content Security
in Open IPTV Environment.** 465
Jaewoo Kim, Younggu Lee and Moonseog Jun

**Lightweight Mutual Authentication Routing Protocols Design
Based on LEACH in Sensor Network Environment.** 473
Jaeseung Lee, Jae-pyo Park, Eunhwan Kim and Moon-seog Jun

Method Research for Safe Authentication in Cloud Environment. 479
Junho Song, Jaesoo Kim, ManSik Kim and Moon-seog Jun

**A Design of Dual Encryption Based on Data Obfuscation
and Mutual Authentication in the Smart-Grid Environment** 487
Wonkyu Choi, Jungoh Park, Jaesik Lee and Moon-seog Jun

**A Study on Realtime Detecting Smishing on Cloud Computing
Environments** 495
Ayoung Lee, Kyounghun Kim, Heeman Lee and Moonseog Jun

Application of Data Mining for Crime Analysis 503
Aziz Nasridinov, Jeong-Yong Byun, Namkyoung Um
and HyunSoon Shin

**Graph-Based Motor Primitive Generation Method of UAVs
Based on Demonstration-Based Learning** 509
Yunsick Sung, Jeonghoon Kwak and Jonghyuk Park

Author Index 511

The Study on the Detection of the Damaged File Using the Graph of the Information Entropy for File Trust Management

Chae Ho Cho, Sung Suk Kim, Seonmi Han and Kwang Sik Chung

Abstract Information entropy refers to the complexity of information included in set of data in a mathematical way. Entropy is now usually used for the classification of files or detection and analysis of malicious code. Information entropy graph shows the probability of occurrence of each information included in set of data using information entropy. Each Well Known File has different entropy and each file can be sorted using this. When it comes to binary file, however, different files can have the same entropy values so there is error possibility. Thus, the identification of files for the least errors can be possible when using entropy and graph patterns. In the forensic analysis process, detections of hidden and tampered files are handled. With existing forensic method, the extensions of header and footer of tampered files are not automatically detected. When the other functions such as calculation and comparison of graphs are added, accuracy of experiment is increased in the forensic process. In this study, we proved that different files but have the same entropy values are assorted with the information entropy graphs. The information entropy graphs of Well Known Files showed the meaningful patterns for analysis and detection. When it comes to the damaged file header, footer, and even body, they sustained the same graph patterns even though they showed different entropy values.

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Keywords Forensic · Information entropy · Information entropy graph · Augmented reality · File steganography · Forgery of files

1 Introduction

Entropy refers to the physical concept that indicates the measure of disorder in certain system in thermodynamics. Claude E. Shannon, the mathematician first suggested Information Entropy which means the amount of information or signals related to the events using entropy [1]. Given situation, information entropy is characterized that the more different information mixed with, the higher entropy it has while the more same information mixed with, the lower entropy it has. That is, the characteristics of information can be measured by entropy value and as uncertain and disordered information is increased, entropy is also increased. Forensic method using information entropy is broadly used for the malicious code detection or analysis of compressed file.

Damaged files in Meta area has to be recovered with using self-information of the files not using the information of file system. One of the carving technologies using the characteristics of file itself is the way to use information entropy. The files which have various extensions have different header and footer information for each and then store the information through certain forms of files. According to each kind of file, information entropy value varies and even if header or footer is damaged, information entropy value is rarely changed. Although the file is deleted and Meta information area is damaged, deleted or hidden files can be restored with information entropy value in data area. When the entropy values of different forms of files are similar, however, those files can be recognized as the same file.

In this study, beyond the existing research which only uses the information entropy value, detection method of damaged files using the information entropy graph is suggested. The detection of files utilizing the information entropy graph can be indicated that different files with similar entropy values can have different entropy graphs. Especially, when the different files have the same entropy values because of damaged header or footer information of files, the information entropy graph shows their differences for sure.

In Chapter “[Enhancing Dataset Processing in Hadoop YARN Performance for Big Data Applications](#)”, we will discuss the concept of the information entropy suggested by Claude E. Shannon and header and footer information of Well Known files. Also, existing study for file detection and restoration using information entropy will be dealt with. In Chapter “[A Multimetric Approach for Discriminating Distributed Denial of Service Attacks from Flash Crowds](#)”, the method for damaged file detection with information entropy and entropy graphs will be suggested. It proved that the files are not able to detected with existing forensic technology can be identified as files before damaged with the information entropy and entropy graphs. In Chapter “[A Supporting Tool for Spiral Model of Cryptographic Protocol Design](#)”

with Reasoning-Based Formal Analysis”, the further development and study for the forensic technology using the information entropy and graphs will be addressed.

2 Related Research

The information entropy $H(X)$ that Claude E. Shannon suggested can be digitized as following formula [1].

$$\begin{aligned} H(X) &= \sum_{i=1}^n p(x_i) I(x_i) \\ &= \sum_{i=1}^n p(x_i) \log_b \frac{1}{p(x_i)} \\ &= - \sum_{i=1}^n p(x_i) \log_b p(x_i) \end{aligned}$$

The information entropy is the total value of information probability that each information can have in a group. In the information entropy H , the certain information refers to x_i and its probability is $p(x_i)$. Also its amount of information refers to $I(x_i)$. Shannon used \log to get $I(x_i)$. The entropy of the x_i would be gotten through logarithmic calculations with multiplying p_i , all possible probability value by its reciprocal. The base number of \log ‘ b ’ is generally 2 and Euler’s constant ‘ e ’ or 10 would be used either. The higher the entropy is, the more the amount of information is and vice versa.

The various Well Know Files have their own header and footer information. In general computer system, even if operating system, possessor or the size of files are changed, its header and footer information never change. In cyber forensic filed, changed or corrupted files are identified with these characteristics of files.

In Study [2], the information entropy of Well Know File was measured and verified that the entropy values of execution file or compressed execution file are higher than general text or image files. After measuring the entropy of each file, even though the different files have the same extensions caused by malicious changes, with the entropy values for each, they can be sorted. In Study [3], the malicious code having the form of compressed execution file showed higher entropy than other general execution files. Using the properties that show different information entropies according to the tools used for compressing the execution files, tools used in the process of malicious code can be detected and analyzed.

In Study [4], the way to use the information entropy for the restoration of broken files was suggested. The information entropy was used for the restoration of broken files in more than 300 hard drives. JPEG files, Microsoft OLE files, and compressed file format ZIP files were selected and then, each entropy value of each defragmented cluster was measured. After measuring the entropies of adjacent cluster, clusters having similar entropies were gathered together then, reconstructed.

Except that, there is another way to compare the patterns of files by using the restoration technology that data area is interpreted with stream units. This method, however, has high probability of error when it has the similar patterns and takes long time for the restoration. The Carving technology using Slack Space is RAM Slack. When the files saved with cluster units don't use the sound cluster, the final sector area would be filled with 0×00 . If each cluster of sector detects the sector filled with 0×00 , header and footer of file can be automatically detected [4]. In the case of text file, there are two ways; calculating the frequency that character string composed of ASCII Code appears and the confirmation of line feed character. Line feed character is generally composed of '\n' which means line feed and '\r' which means carriage return. This method, however, has restriction for use because it is confined to text file and has different values of line feed characters in Windows or UNIX operation system.

The existing forensic tools don't have functions for the automatic detection of files which have been tampered because of the change of the extensions or signatures. In this case, suspicious files should be opened respectively and then be analyzed the structures with manual sorting. With this reason, the camouflaged files having changed names, extensions, headers and footers should be evaluated only by the forensic analyst. Even the way to use the script function offered by forensic tool has the probability of error so new detection method would be inevitable.

3 File Detection Using the Information Entropy Graph

In this study, the information entropy graph is suggested for the detection of damaged file. During the forensic analysis process, the information entropy graph can help the accuracy of damaged or hidden file's detection increase.

This study suggests the information entropy values and its graphs as a method for the detection of damaged files. In this study, the problem has been solved that the existing forensic tools are not able to verify which file is fake or not because header or footer of file has been damaged. It has an advantage that files don't need to be executed or read to verify that the files are modulated or not in forensic process, but only need patterns of graphs to identify the types of files. The information entropy values and its graphs of Well Known File are compared in this. The files used in this experiment have different resolutions and were selected randomly.

3.1 *doc File*

doc file is the file extension of MS-Word developed by MS-Office, Microsoft. After comparing the information entropy graphs, confirmed that $p(x_0)$ is higher than other $p(x_i)$. The graphs are in Table 1.

Table 1 Comparison of the information entropy in docx file

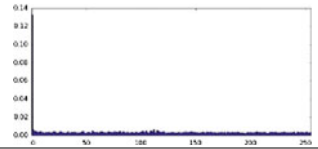
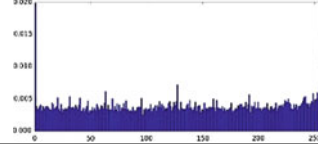
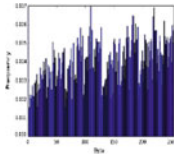
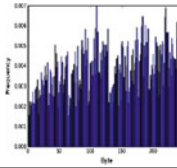
File	Information entropy	Information entropy graph	Note
1.docx	7.91		Original file
2.docx	7.94		Change in header, footer and extensions

Table 2 Comparison of the information entropy in the damaged jpg file

File	Information entropy	Information entropy graph	Note
1.jpg	7.76		Original file
2.jpg	7.76		Change in header, footer and extensions

3.2 *Damaged jpg File*

The detection and analysis of the damaged file is an important element in whole forensic process. In this test, the differences between when the header or footer and extensions were changed and when the part of body information was changed were compared. As a result, when the header, footer, and extension were changed, the information entropy value showed the same and there was no visible change in the information entropy graph. Also, when the part of body information was changed, the information entropy value showed meaningful changes but only minimal change of patter was found in the graph. The entropy graph of damaged files is seen in Table 2.

	A	B	C	D	E	F
1	freqList[i]	Original File	20% Damaged File	30% Damaged File	Standard Deviation of 20% Damaged File	Standard Deviation of 30% Damaged File
2	0	0.024384781	0.035997715	0.039489602	0.476236965	0.619436432
3	1	0.004747106	0.006412434	0.006992432	0.350809209	0.472988375
4	2	0.004407331	0.006117025	0.007015156	0.387920452	0.591701449
5	3	0.003643379	0.005845422	0.007020566	0.604395604	0.926937927
6	4	0.003866289	0.006148406	0.00739605	0.590260285	0.912958298
7	5	0.004610763	0.006471949	0.007214259	0.403661112	0.564656184
8	6	0.002985472	0.00530438	0.006549859	0.7767307	1.193910837
9	7	0.003846811	0.005842176	0.006882059	0.518706048	0.789029536
10	8	0.003237598	0.004893187	0.005793482	0.511363636	0.789438503
11	9	0.003853304	0.005690684	0.006741388	0.47683235	0.749508565
12	10	0.004347817	0.006120272	0.00694482	0.407665505	0.597312096
13	11	0.003672596	0.004973262	0.005660386	0.35415439	0.541249263
14	12	0.003852222	0.00530979	0.005943892	0.378370787	0.542977528
15	13	0.0033945	0.00457289	0.005243783	0.347146956	0.544788014
16	14	0.00308286	0.004326175	0.005074978	0.403299403	0.646191646
17	15	0.004555577	0.005570572	0.006042361	0.22280285	0.326365796
18	16	0.00352435	0.004604271	0.00521132	0.306416948	0.478661345
19	17	0.003499462	0.004029684	0.004548002	0.151515152	0.299628942
20	18	0.003871699	0.004715726	0.005175612	0.217998882	0.336780324
21	19	0.003428045	0.004274235	0.004727628	0.246843434	0.379103535

Fig. 1 Dynamic rage of the entropy value for each unit

3.3 Graph Changes in Information Entropy

The information entropy graphs of Well Known Files stayed the same pattern regardless of the degree of damage. In this study, to measure the rate of change of the entropy graphs with pre-damaged and post-damaged files, standard deviation was used. Pre-damaged file $p(x_i) \cdot I(x_i)$ and post-damaged file $p(x_i) \cdot I(x_i)$ were compared each other and their range of fluctuation was examined. Almost no variation when calculating the entropies of neighboring units (Fig. 1).

4 Conclusion

In recent Cyber infringement accidents, deleting or damaging the critical evidences has been increasing. The tampered files can be detected when only using the information of header and footer or extensions of files in existing forensic tools. It has certain limitations to detect and verify files when both extension and header or footer are tampered in forensic process. In this study, the new way to verify the damaged files using the information entropy values and their graphs of ‘well-Known Files’ were suggested. The same kinds of files have the similar patterns of entropy graphs, which can help identify the characteristics of files. Although the entropy values were changed according to the degree of damage, their graphs maintained the same patters. To sum up, if the entropy graphs is utilized to verify the damaged files, the possibility of errors in forensic analysis process can be decreased.

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Enhancing Dataset Processing in Hadoop YARN Performance for Big Data Applications

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Abstract In Hadoop MapReduce distributed file system, as the input dataset files get loaded and split to every worker, workers start to do the required computation according to user logic. This process is done in parallel using all nodes in the cluster and computes output results. However, the contention of resources between the map and reduce stages cause significant delays in execution time, especially due to the memory IO overheads. This is undesired because the task execution in the Hadoop MapReduce induces an overhead in considering redundant data in case of imprecise applications which increases the execution time. Thus, in this paper we present our approach to optimize local worker memory management mechanism to reduce the presence of null schedule slots. Efficient utilization of slots leads to reduce execution times. The local memory management mechanism adopted enables efficient parallel execution and reduced memory overheads. The approach effectively reduced the MapReduce computation time which minimizes the budget for application execution in the cloud.

Keywords Dataset · Hadoop YARN · MapReduce · Big data · Cloud computing

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