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1001 ASVAB Practice Questions

2nd Edition



by Angie Papple Johnston and Rod Powers

ASVAB: 1001 Practice Questions For Dummies®, 2nd Edition

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Introduction

f you're ready to join the military, whether you intend to sign up for one enlistment contract or make it a career, you need to take the Armed Services Vocational Aptitude Battery (ASVAB). The military uses your ASVAB scores to figure out which jobs you're likely to succeed in — and if you don't do well, you may not qualify for the job you want (or for military service at all).

That's where this book comes in. It gives you 1,001 practice questions that are similar to those you'll see on the actual ASVAB. Of course, these aren't the *same* questions you'll see; test materials are highly controlled items, and leaking them leads to prison time. (And though we like you, we don't plan to spend any time behind bars.)

Completing 1,001 ASVAB practice questions is a big job, but you don't have to answer every question in this book. In fact, it's laid out in a way that lets you start at the beginning and work through every question, pick a page at random and test your knowledge, or even work backward from the end. You can also concentrate on your weakest areas or focus on the subtests you need to ace to get your dream job.

By the time you finish answering all the questions you need to answer, you'll have a good feel for the way ASVAB questions are structured — and you'll be able to show up with a little extra confidence on test day.

About This Book

Before you dive in, you need to know that each military job (with very few exceptions) requires you to reach at least a certain score in one or more subject areas; many jobs require you to get a certain *composite score*, which is a combination of two or more subtest scores. Though there's no way to fail the ASVAB, it's possible to score too low to be fit for military service. It's also possible to fall short of the minimum score required for your dream job and be offered a job you're not very excited about. That's why it's essential that you perform your best; people who earn high scores have the most job options when they enlist.

The ASVAB tests your existing knowledge in the following areas, which happen to be the same subjects that this book covers:

- General Science (GS): This section of the test covers basic biology, chemistry, earth and space sciences, and a few physics concepts.
- >> Arithmetic Reasoning (AR): The AR part of the test determines how well you can solve math word problems at various difficulty levels.

- >> Word Knowledge (WK): This subtest checks on your ability to choose the correct meaning of words (sometimes presented in context) and how well you can ferret out synonyms for words.
- >> Paragraph Comprehension (PC): The PC subtest asks you to extract information from written passages, and they're sometimes a few paragraphs long.
- >> Mathematics Knowledge (MK): The MK section of the ASVAB is a blast from the past, checking on what you remember from high school mathematics principles. (Hello, fractions!)
- **Electronics Information (EI):** This subtest determines how much you know about electricity and electronics, such as circuits, currents, conductors, and insulators.
- **Auto Information (AI):** On the paper-and-pencil version of the ASVAB, AI is a separate subtest that tests your knowledge of automobile technology. On the computerized version, this section is combined with Shop Information. Together, they're called the AS subtest.
- >> Shop Information (SI): The SI subtest is all by itself on the paper-and-pencil version of the ASVAB and combined with the AI subtest on the computerized version. In both cases, it finds out how much you know about shop terminology and practices, tools, and fasteners.
- **Mechanical Comprehension (MC):** The MC section of the ASVAB tells the military how comfortable you are with mechanical and physics principles.
- **>> Assembling Objects (AO):** The AO subtest tells the military how well you connect the dots and fit together puzzle pieces using spatial reasoning.

Four of the ASVAB's subtests — AR, WK, PC, and MK — help the military determine whether you qualify for military service at all. Together, they're called the Armed Forces Qualification Test (AFQT). The other subtests, in conjunction with your math and language arts scores, tell the military which jobs it can offer you.

The 1,001 practice ASVAB questions in this book are divided into nine chapters, each one representing an ASVAB subtest. Every chapter includes a variety of questions similar to what you'll see on test day. The questions in each chapter are broken into subcategories, where similar topics within the subtest are grouped together. Some questions are accompanied by an image or diagram that you need to refer to in order to answer the question correctly.

After you answer the questions for one chapter or subcategory (or even answer just one question), head to Chapter 11. That's where you find the correct answers and thorough explanations of each question. In most cases, the answer key includes detailed processes using formulas or definitions that help explain how to arrive at the correct answer. Usually, studying answer explanations can help you better understand difficult subjects, so spend as much time as you need reviewing the explanations.

You also find a comprehensive study plan in Chapter 1. You can tweak it based on how much time you have before you take the test, whether you have a month, a week, or a few days.

Beyond the Book

This book gives you plenty of ASVAB questions to work on. But what if you want to track your progress as you tackle the questions, or you're having trouble with certain types of questions and wish they were all presented in one place where you could methodically make your way through them? You're in luck. Your book purchase comes with a free one-year subscription to all the same practice questions online. You get on-the-go access any way you want it — from your computer, smartphone, or tablet. Track your progress and view personalized reports that show what you need to study the most. Study what, where, when, and how you want.

The beauty of the online questions is that you can customize your online practice to focus on the topic areas that give you the most trouble. So if you need help with Electronics Information or Arithmetic Reasoning, just select those question types online and start practicing. Or if you're short on time but want to get a mixed bag of a limited number of questions, you can specify the number of questions you want to practice. Whether you practice a few hundred questions in one sitting or a couple dozen, and whether you focus on a few types of questions or practice every type, the online program keeps track of the questions you get right and wrong so you can monitor your progress and spend time studying exactly what you need.

You can access the questions online using a PIN code, as described in the following section. Keep in mind that you can create only one login with your PIN. After the PIN is used, it's no longer valid and it's nontransferable. You can't share your PIN with other users after you've established your login credentials.

This product also comes with an online Cheat Sheet that helps you up your odds of performing well on the ASVAB. (No matter how hard you study for the ASVAB, you'll likely come across a few questions where you don't have a clue.) To access the Cheat Sheet, go to Dummies.com and type "ASVAB: 1001 Practice Questions For Dummies Cheat Sheet" in the search box. You'll find pointers on setting up a study schedule, advice on boosting your knowledge in weak areas, and ways to memorize information. (No PIN required. You can access this info right now, before you even register to use the online practice questions.)

How to register

To gain access to the online course, all you have to do is register. Just follow these simple steps:

- Register your book or ebook at Dummies.com to get your PIN. Go to www.dummies.com/go/getaccess.
- Select your product from the dropdown list on that page.
- Follow the prompts to validate your product, and then check your email for a confirmation message that includes your PIN and instructions for logging in.

If you do not receive this email within two hours, please check your spam folder before contacting us through our Technical Support website at http://support.wiley.com or by phone at 877-762-2974.

Now you're ready to go! You can come back to the practice material as often as you want — simply log on with the username and password you created during your initial login. No need to enter the access code a second time.

Your registration is good for one year from the day you activate your PIN.

Where to Go from Here

It's easy to get overwhelmed when trying to study numerous subjects at once, but don't stress too much. This book is designed to break everything into less complex categories so you can concentrate on one subject at a time. Practicing in smaller areas within each topic helps you identify your strong points and your weak points.

After you identify the areas you feel you need to work on, you can start studying on your own and then come back here to answer the questions again to measure your improvement. For example, if your knowledge of engine parts is a little hazy (or nonexistent), try the auto portion of Chapter 7. Check your answers and jot down notes or questions you may have. Then research, say, how pistons work or what auto parts are connected to an exhaust. You can look for resources at your local library or online, or ask friends, coworkers, or professors to coach you if they seem handy under the hood. You can also check out the *For Dummies* series for books about many of the topics covered on the ASVAB. Head to www.dummies.com to see the many books and articles that can help you in your studies.

Diving into the ASVAB

IN THIS PART . . .

Get on track with a personalized study plan that maximizes your ASVAB scores.

Explore tips and tricks that can help you prepare for each subtest.

Dive into questions covering all the topics you encounter on test day.

- Figuring out how much time you have to prepare
- » Establishing your baseline
- » Mapping your study strategy
- » Getting cozy with learning resources
- Familiarizing yourself with retesting policies

Chapter **1**

Countdown to Taking the ASVAB

he ASVAB is a battery of tests (ten in all) designed to tell the military where you'll shine as a service member based on your current knowledge and your aptitude for learning more. The military uses a combination of direct scores, line scores, and composite scores to determine what jobs it's willing to offer you in the branch of service you choose. If you don't earn at least the minimum scores required for the job you want, the military says, "Too bad — how about this job instead?" But even if you want a job that requires the absolute minimum scores, it pays to study; your ASVAB scores are practically written in stone for your entire military career. If you want to change jobs in the future but don't have the scores to qualify for the field you want, you have to retake the entire test.

Before you decide what (and when) to study, know that four subtests — Word Knowledge, Paragraph Comprehension, Mathematics Knowledge, and Arithmetic Reasoning — determine whether you even qualify to join the military. Those subtests make up the Armed Forces Qualification Test (AFQT), and if you don't pass muster on those, you aren't eligible to enlist. Each branch sets its own AFQT score requirements.

This chapter gives you a blank study plan that helps prepare you for test day. You can personalize your plan based on how much time you have before you take the test by using the tips in the following sections.

Determining How Much Time You Have

Whether you need to brush up on a lot of knowledge or you just need to refresh your memory in a few areas, creating an action plan can help ensure you cover all your bases. Your recruiter will call the Military Entrance Processing Station (MEPS) to find out when you can take the ASVAB, but ultimately, you control when you take the test. If you don't feel ready, let your recruiter know — if you don't take the time to study areas that are important to you, you could end up being offered jobs you aren't that excited about.

Though you may need more (or less) time to prepare, plan to dedicate at least a few weeks to studying important areas. Research has shown that the best way to study isn't to cram; it's to use repetition. That means you should focus, then focus twice more, on subjects you know you need to improve. If you review new material (or old material that feels new) the day after you learn it, then again about a week later, and one more time a couple weeks after that, it may be easier for your brain to hang on to the information.

Checking Your Baseline

If you want to go on a three-mile run (which is another thing you should probably practice before you join the military), you don't start counting the miles at an arbitrary point along the way; you start when you step outside your front door. If you want to see your improvement over time, you also keep track of how long it takes you to cover three miles each time you lace up your running shoes.

The same is true with ASVAB prep: You can't get an accurate picture of your skills — or track your future progress — without establishing a baseline first. The best way to figure out how much you already know (and which areas you need to work on) is to test yourself. Start by attempting ten questions in each chapter and then checking the answers in Chapter 11. If you get more than seven or eight right in one subject, you most likely have a healthy amount of knowledge on that topic. If you get fewer than five or six right in one subject, you almost certainly need to bookmark that chapter for extra practice. You may also need to do a little extra research in that area.



Even if you think you don't need to study for a particular subtest, it's a good idea to tackle at least a few practice questions in that area. Doing so will familiarize you with that subtest's question formats, and it may prove that you already have solid skills (or show you that you don't remember as much as you thought you did).



If you know you'd never survive a day as a mechanic, you may want to skip the Auto and Shop subtest; if you'd hate working as an electrician or with machinery, you probably don't need to practice for the Electronics Information subtest. And most people — except the few who are going for a handful of Navy ratings (jobs) that require it — don't need to spend much time studying for the Assembling Objects subtest. But remember: It's better to get the highest score possible on every subtest. That way, if you want to change jobs in the future, you won't have to retake the ASVAB. (In case you were wondering, it's not possible to retake only one or two subtests; you have to retake the whole thing. Also, your new scores replace your old ones, even if they're lower than they were the first time around.)

Planning Your Approach

As soon as you get a date from your recruiter, create a study timeline. As long as you stick to it (and absorb the information you learn), you'll position yourself for success when test day arrives. Use the following as a guideline for how frequently you need to hit the books:

- >> 12 weeks: Study at least two times per week, focusing on one or two topics at a time.
- >> 8 weeks: Study at least three times per week, focusing on two or three topics if necessary.
- >> 4 weeks: Study at least four times per week, focusing on all necessary topics.
- >> 2 weeks: Study at least five times per week, focusing on all necessary topics.
- >> 1 week: Study each day until the day before the test, focusing on all necessary topics. In this case, you may want to take all the practice questions in one chapter in one day; then, study only the questions and concepts you got wrong. Take all the practice questions in another chapter the next day, following the same routine of studying what you answered incorrectly.



This book comes with free online practice, which means you can spice things up. See the Introduction for instructions to sign up for your free one-year subscription.

Tracking your successes

Fill in Table 1-1 with your plan's details; if you don't need to study for a particular subtest, cross it out. Then, come back to this chapter to track how many questions you got right during each study session.

TABLE 1-1 Personalized Study Timeline

Subject	Study Days	Correct Answers
Word Knowledge (Chapter 2)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Paragraph Comprehension (Chapter 3)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Mathematics Knowledge (Chapter 4)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Arithmetic Reasoning (Chapter 5)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:

(continued)

 TABLE 1-1
 (continued)

Subject	Study Days	Correct Answers
General Science (Chapter 6)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Auto and Shop Information (Chapter 7)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Mechanical Comprehension (Chapter 8)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Electronics Information (Chapter 9)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:
Assembling Objects (Chapter 10)	1.	Session 1:
	2.	Session 2:
	3.	Session 3:



When you learn (or relearn) information, it's best to review it the next day, again the next week, and at least one more time a couple of weeks later. Repetition is one of the best ways to ensure facts are built into your long-term memory.

Kicking off your first study session

After you establish your baseline by trying your hand at ten practice questions from each subtest, focus on the areas where you performed the worst. Review the questions you got wrong *and* the questions you got right. Chapter 11 contains many answers that explain the processes you need to use to solve problems or extra information that can help you remember important points. Then, spend time studying the principles behind those problems. For example, if you performed poorly on the Mathematics Knowledge subtest, particularly in questions that involved algebra, head to your favorite math website and brush up on the basics before you attempt your next set of questions. You may also want to check out ASVAB For Dummies (Wiley), which gives you in-depth details on every topic the ASVAB covers.



When it's time to dig in and start studying, block off an hour or two. Take a five-minute break every half hour to clear your head and stretch your legs. If your mind starts to wander, take another break.

After you study, dive back into the practice questions. As you check your answers, make note of those you got wrong and jot down the concepts you need to study for next time. Record your performance in Table 1-1 so you can track your improvement over time.

Diving into subsequent study sessions

Review all your answers from your last batch of practice questions. Give yourself a quick refresher on everything you learned during your last study session first. Then incorporate some new material based on the questions you answered incorrectly during your last practice. As with your first study session, spend an hour or two taking deep dives into information you didn't get quite right while you were answering practice questions.

After you wrap up a study session, answer as many practice questions as you'd like. If you have several weeks before you take the test, you may want to answer as few as ten questions in one sitting; if you're short on time, you may want to try several more questions to get a quicker look at where you need to focus your efforts.



The practice questions you see in this book, or in any other study guide, aren't on the actual ASVAB. Test materials are highly controlled items — they're kept under lock and key (seriously) to prevent people from cheating. Don't memorize the answers to your practice questions; learn the concepts behind them instead.

Digging into Additional Learning Resources

You may find that you need a push in the right direction when it comes to the concepts behind ASVAB questions. If that's the case, there's probably a *For Dummies* book for you! Here are a few of my favorite resources (all published by Wiley) to get you started:

- >> ASVAB For Dummies by Angie Papple Johnston
- >> ASVAB AFQT For Dummies by Angie Papple Johnston and Rod Powers
- >> 1,001 ASVAB AFQT Practice Questions For Dummies by Angie Papple Johnston
- >> Vocabulary For Dummies by Laurie E. Rozakis
- >> Basic Math & Pre-Algebra for Dummies by Mark Zegarelli
- >> Algebra I For Dummies by Mary Jane Sterling
- >> Geometry For Dummies by Mark Ryan
- >>> Biology For Dummies by René Fester Kratz
- >> Chemistry For Dummies by John T. Moore
- >> Physics I For Dummies by Steven Holzner
- >> Electronics For Dummies by Cathleen Shamieh
- >> Auto Repair For Dummies by Deanna Sclar
- >> Woodworking For Dummies by Jeff Strong

Coming to Grips with Retesting Policies

If you don't perform well enough to enlist or to qualify for the job you want, you may be able to retest — but only under certain circumstances, which each branch determines on its own. Usually, ASVAB scores remain valid for enlistment purposes for two years. In most cases, you can't simply retake the test if you're not happy with your scores, and in *all* cases, you must wait at least one month before retesting.

You may retest if you were unable to complete the test thanks to unusual circumstances, such as being called away from testing due to a personal emergency or MEPS catching on fire in the middle of a test. But unusual circumstances aside, the following policies govern retesting in the five military branches that accept new enlistees:

- >> Army: You may retest only if your previous ASVAB score has expired or you fail to get a high enough AFQT score to qualify for enlistment. Recruiters can't schedule you for a retest if you simply want to increase your scores.
- **>> Air Force:** You may retest only if your current line scores limit the Air Force's ability to find a job you qualify for *and* the recruiting flight chief approves. You can't retest if you've already enlisted in the Delayed Entry Program or you already hold a job or aptitude area reservation.
- >> Navy: You may retest only if your previous ASVAB score is expired or you fail to achieve a qualifying AFQT score.
- >> Marine Corps: You may retest only if your previous ASVAB score is expired or your recruiter requests that you get another shot because your current scores don't seem to reflect your true capabilities.
- >> Coast Guard: You may retest to raise your scores only if at least six months have passed since your last test. However, your recruiter may request a retest after one month has passed if they have a substantial reason to believe your original scores don't truly reflect your education, training, or experience.

Chapter **2**

Word Knowledge: Testing Your Vocabulary

he Word Knowledge (WK) subtest is one of the most important subtests on the ASVAB. The military uses your score on this test, along with your scores in Paragraph Comprehension (PC), Mathematics Knowledge (MK), and Arithmetic Reasoning (AR), to calculate your Armed Forces Qualification Test (AFQT) score — the score that determines your eligibility for military service. It's also paired with your PC score to calculate your Verbal Expression (VE) score, which is another important score when it comes to qualifying for certain jobs. Each military branch uses your VE score in the following ways:

- **Army:** The Army uses your VE score to calculate *composite line scores* that determine your eligibility for specific jobs. It's part of your clerical (CL), combat (CO), general technical (GT), operators and food (OF), surveillance and communications (SC), and skilled technical (ST) line scores.
- **Air Force:** The Air Force applies your VE score to calculate your composite scores in administrative aptitude and general aptitude. These are part of that branch's *MAGE* (mechanical, administrative, general, and electronics) score, which determines what jobs you qualify for in the service.
- **Marine Corps:** The Marine Corps only factors your VE score into its GT composite. (In case you were wondering, the other component to the Marines' GT score is your score on the AR subtest.)
- >> Navy and Coast Guard: These two branches use your VE score as-is, requiring a minimum for certain jobs. In some cases, the Navy and Coast Guard require several scores to add up to at least a certain amount. For example, a job may require VE + AR = 106; that means your VE score and your AR score must add up to at least 106 for you to qualify.

This subtest goes hand in hand with the PC subtest covered in Chapter 3, because they both play a role in determining your VE score. If you study for one, you should also study for the other.

What the WK Subtest Measures

The WK subtest measures your ability to figure out what English words mean. When taking this subtest, you may come across words you've never seen before, or you may know all the words as soon as you see them (a hopeful scenario). In any case, continually testing (and developing) your skills gives you the best chance for success. Lucky for you, this chapter gives you plenty of practice.

Outlining the questions you'll work on

The WK questions in this chapter come in one of three forms:

- >> Synonyms: These questions ask you to choose the word that most nearly means the same thing as the subject word.
- >> Sentence context: When you see an underlined word in a sentence, your job is to choose the answer closest in meaning to the underlined word.
- **>> Antonyms:** Choose the answer most opposite in meaning to the word given.

As with all other subtests, you get four answer options. Select the one that's most correct.

Approaching the WK subtest

Keep in mind the following tips as you work on the questions in this chapter:

- >> If you see an unfamiliar word, try to figure out its *root* (base) to see whether you can figure things out from there. For example, the root of the words *auditorium* and *audio* is *aud-*, and it relates to hearing someone or something. That may tell you that the word *audience* has to do with a group of listeners.
- >> A prefix or suffix can help you figure out the meaning of an unknown word if you know how the given prefix or suffix changes meaning. Take the words asymmetrical and atypical; their prefix is a-, which means "not" or "without." Then look at the words nutritious and studious, which share a suffix of -ous. That suffix means "characterized by."
- >> Some sentence questions offer clues to the correct answer choice in their context. If you see a question that says, "Sadie was so <u>studious</u> that she graduated at the top of her class," you can probably figure out that she spent a lot of time reading and doing homework.
- **>>** An antonym is a word most opposite in meaning to the given word. For example, *refuse* is an antonym of *accept*, *alive* is an antonym of *dead*, and *borrow* is an antonym of *lend*.

Synonyms

- 1. <u>Cognizant</u> most nearly means
 - (A) conscious
 - (B) ignorant
 - (C) fearful
 - (D) snooty
- **2.** <u>Abbreviate</u> most nearly means
 - (A) supply
 - (B) enlighten
 - (C) condense
 - (D) satisfy
- **3.** <u>Clarity</u> most nearly means
 - (A) clearness
 - (B) foggy
 - (C) appearance
 - (D) regretful
- **4.** <u>Culminate</u> most nearly means
 - (A) destroy
 - (B) complete
 - (C) fix
 - (D) accumulate
- **5.** Ardent most nearly means
 - (A) trustworthy
 - (B) passionate
 - (C) diligent
 - (D) lonely
- **6.** <u>Falter</u> most nearly means
 - (A) hesitate
 - (B) encourage
 - (C) fail
 - (D) deny
- **7.** <u>Hamper</u> most nearly means
 - (A) regulate
 - (B) prevent
 - (C) prevail
 - (D) discourage

- **8.** <u>Malicious</u> most nearly means
 - (A) grave
 - (B) large
 - (C) harmful
 - (D) exhausting
- **9.** Obtrude most nearly means
 - (A) large
 - (B) distinct
 - (C) offensive
 - (D) intrude
- **10.** Palpable most nearly means
 - (A) practiced
 - (B) touchable
 - (C) collective
 - (D) harmed
- **11.** Quaff most nearly means
 - (A) duck
 - (B) embarrassment
 - (C) drink
 - (D) loud
- **12.** <u>Savory</u> most nearly means
 - (A) enjoyment
 - (B) spicy
 - (C) appreciative
 - (D) candid
- **13.** <u>Vagary</u> most nearly means
 - (A) hardship
 - (B) valiant
 - (C) fury
 - (D) change
- **14.** Wean most nearly means
 - (A) whisper
 - (B) halt
 - (C) care
 - (D) admit

- **15.** <u>Yen</u> most nearly means
 - (A) hatred
 - (B) Chinese
 - (C) desire
 - (D) calming
- **16.** <u>Diverse</u> most nearly means
 - (A) diving
 - (B) various
 - (C) prejudice
 - (D) similar
- **17.** Entrust most nearly means
 - (A) regain
 - (B) assign
 - (C) regard
 - (D) hope
- **18.** <u>Disregard</u> most nearly means
 - (A) complicate
 - (B) esteem
 - (C) respect
 - (D) ignore
- **19.** Amenable most nearly means
 - (A) amended
 - (B) prepared
 - (C) guided
 - (D) cooperative
- **20.** Autonomous most nearly means
 - (A) barred
 - (B) enslaved
 - (C) automatic
 - (D) independent
- **21.** Orate most nearly means
 - (A) decorate
 - (B) speak
 - (C) hygiene
 - (D) assign

- **22.** <u>Superlative</u> most nearly means
 - (A) unfortunate
 - (B) dilapidated
 - (C) average
 - (D) exceptional
- **23.** Except most nearly means
 - (A) decide
 - (B) besides
 - (C) allow
 - (D) deny
- **24.** Criticize most nearly means
 - (A) soothe
 - (B) gratify
 - (C) disapprove
 - (D) compliment
- **25.** Empower most nearly means
 - (A) forbid
 - (B) reject
 - (C) fuel
 - (D) allow
- **26.** Invert most nearly means
 - (A) hold
 - (B) keep
 - (C) flip
 - (D) avoid
- **27.** <u>Divulge</u> most nearly means
 - (A) eat
 - (B) talk
 - (C) confess
 - (D) steal
- **28.** Prolific most nearly means
 - (A) barren
 - (B) abundant
 - (C) profound
 - (D) life

- **29.** <u>Munificent</u> most nearly means
 - (A) magnificent
 - (B) generous
 - (C) glowing
 - (D) helpful
- **30.** Mirth most nearly means
 - (A) spice
 - (B) joy
 - (C) satisfaction
 - (D) solemn
- **31.** Ken most nearly means
 - (A) doll
 - (B) measurement
 - (C) ambulatory
 - (D) perception
- **32.** <u>Momentum</u> most nearly means
 - (A) running
 - (B) stabilized
 - (C) force
 - (D) pushing
- **33.** Facilitate most nearly means
 - (A) renew
 - (B) illuminate
 - (C) prepare
 - (D) expedite
- **34.** Attainment most nearly means
 - (A) party
 - (B) finish
 - (C) smart
 - (D) review
- **35.** Forfeit most nearly means
 - (A) gain
 - (B) sacrifice
 - (C) harm
 - (D) gift

- **36.** Belie most nearly means
 - (A) false
 - (B) believe
 - (C) between
 - (D) regain
- **37.** Aplomb most nearly means
 - (A) devotion
 - (B) confidence
 - (C) subordination
 - (D) reliance
- **38.** <u>Indolence</u> most nearly means
 - (A) involvement
 - (B) enthusiasm
 - (C) laziness
 - (D) boredom
- **39.** Phrase most nearly means
 - (A) speech
 - (B) expression
 - (C) letters
 - (D) language
- **40.** Calamity most nearly means
 - (A) desert
 - (B) disaster
 - (C) remorse
 - (D) overeating
- **41.** <u>Comprehensive</u> most nearly means
 - (A) understanding
 - (B) knowledge
 - (C) inclusive
 - (D) assuring
- **42.** Remunerate most nearly means
 - (A) generate
 - (B) compensate
 - (C) collect
 - (D) dissolve

- **43.** Pathos most nearly means
 - (A) emotion
 - (B) pathetic
 - (C) ruins
 - (D) hardship
- **44.** Oscillate most nearly means
 - (A) destroy
 - (B) swing
 - (C) regulate
 - (D) spiral
- **45.** Repose most nearly means
 - (A) approve
 - (B) peace
 - (C) qualified
 - (D) retroactive
- **46.** Cease most nearly means
 - (A) report
 - (B) halt
 - (C) remember
 - (D) fold
- **47.** <u>Dupe</u> most nearly means
 - (A) eat
 - (B) change
 - (C) react
 - (D) fool
- **48.** Truncate most nearly means
 - (A) shorten
 - (B) fixate
 - (C) pretend
 - (D) turn
- **49.** <u>Predator</u> most nearly means
 - (A) alien
 - (B) hunter
 - (C) species
 - (D) hungry

- **50.** Original most nearly means
 - (A) earliest
 - (B) latest
 - (C) designer
 - (D) new
- **51.** Abolish most nearly means
 - (A) preserve
 - (B) harm
 - (C) end
 - (D) enslave
- **52.** Abominable most nearly means
 - (A) avalanche
 - (B) crazy
 - (C) incredible
 - (D) awful
- **53.** Quell most nearly means
 - (A) launch
 - (B) support
 - (C) enrich
 - (D) suppress
- **54.** <u>Ironic</u> most nearly means
 - (A) catastrophic
 - (B) belittling
 - (C) unfortunate
 - (D) sarcastic
- **55.** <u>Sober</u> most nearly means
 - (A) suppressive
 - (B) sedated
 - (C) aware
 - (D) inebriated
- **56.** <u>Forebode</u> most nearly means
 - (A) try
 - (B) warn
 - (C) realize
 - (D) connect