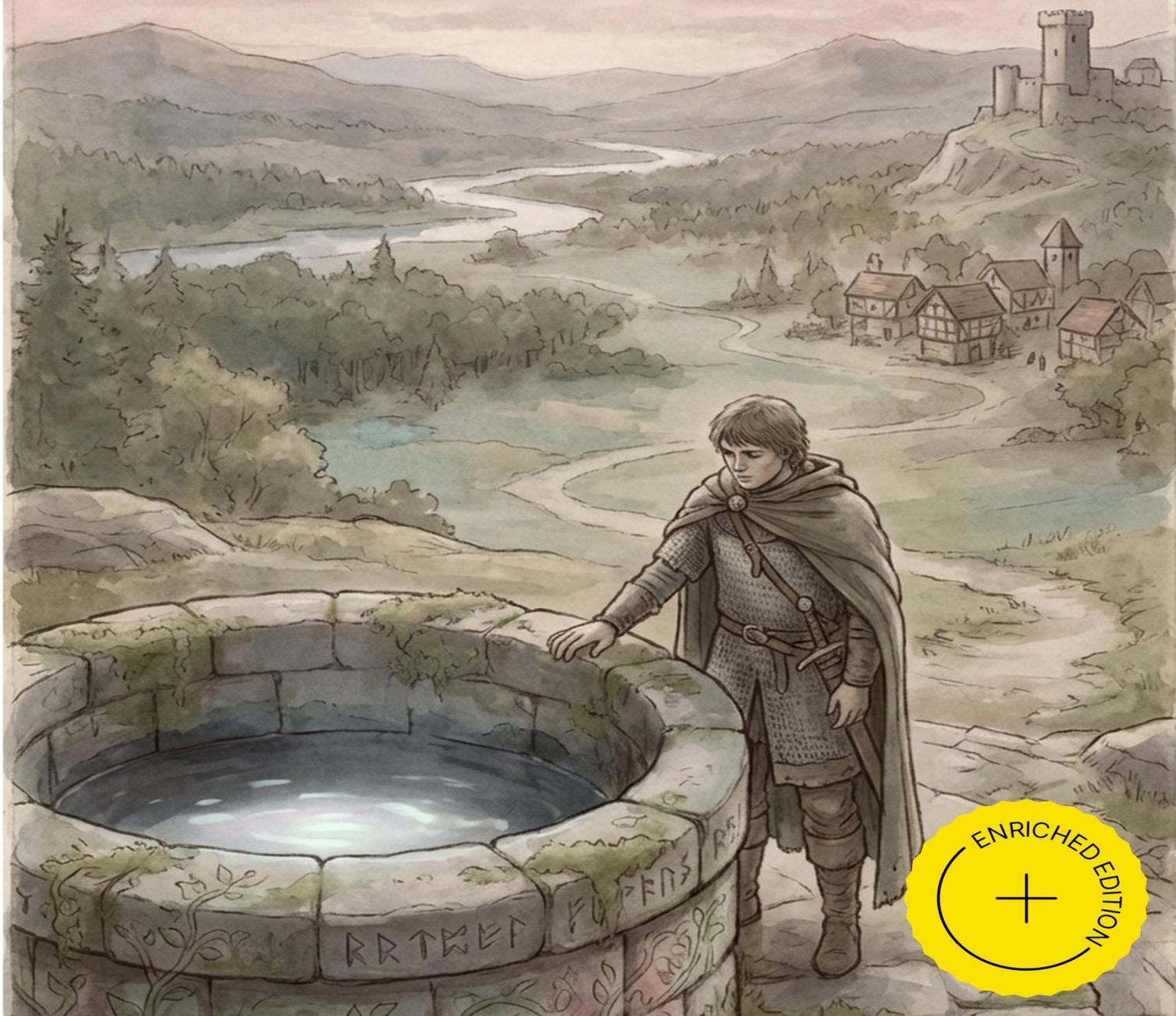


WILLIAM MORRIS



***THE WELL
AT THE WORLD'S END***

William Morris

The Well at the World's End

Enriched edition.

Introduction, Studies and Commentaries by Jackson Price

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Introduction

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Drawn by a rumor that the world keeps a hidden spring where life and purpose might be remade, a young seeker leaves the safe circle of home and tests love, loyalty, and courage against distance, doubt, and desire, discovering that the most perilous country lies not only across mountains and deserts but within the heart that must decide, again and again, how much it is willing to pay for renewal, how steadfastly it can hold to chosen companions and promises, and whether hope itself can endure the dust of the road and the bright, unsettling offers the journey brings.

William Morris (1834–1896), poet, designer, and visionary of the Arts and Crafts movement, set *The Well at the World's End* in an imagined, medieval-tinged realm and followed a youth, Ralph of Upmeads, who leaves a small and sheltered kingdom to seek a fabled well said to confer renewal. Composed and first issued in the 1890s, near the end of Morris's life, the book blends romance, travel narrative, and moral quest. Without relying on codified magic or encyclopedic lore, it conjures a coherent world of roads, towns, forests, and customs, and sets a clear premise: a hard journey toward a promise that may demand inward change.

Long regarded as a classic, the novel earned that status not by accident of age but by the freshness of its design. It is one of the earliest sustained quest narratives set wholly in a secondary world, a form that would become central to twentieth-century fantasy. Its pages demonstrate how a

romance can move with purposeful momentum across a complete terrain, how tension can arise from choices rather than puzzles, and how wonder can emerge from the texture of ordinary life. Readers return to it for its atmosphere of high purpose and quiet resolve, a tone both bracing and humane.

Its influence on later writers is widely acknowledged. J.R.R. Tolkien admired Morris's romances and absorbed their sense of journey, landscape, and fellowship, while E.R. Eddison drew from Morris's elevated cadence and mythic ambition. More broadly, the book helped normalize invented geographies with durable place-names, mapped distances, and layered cultures—habits of worldbuilding that later fantasy would refine. Its model of a far-off goal that tests the traveler's character rather than merely his strength echoes through the genre. Even when later authors departed from Morris's diction, they retained his conviction that a made world could feel morally and physically navigable.

Among its abiding themes is longing—desire not only for youth's renewal, but for a worthy measure of meaning. The journey becomes a discipline: hospitality is weighed against suspicion, mercy against justice, commitment against the allure of diversion. The book traces maturation without cynicism by setting the hero's choices in contexts where power is unevenly held, promises carry cost, and companionship proves fragile and necessary. It engages the tension between private fulfillment and public duty, suggesting that blessing, if it comes, cannot be hoarded. In this way, the well operates as symbol and horizon, a focus for hope rather than a mere prize.

Morris's prose adopts a deliberately archaic music—syntaxes and rhythms echoing medieval tale-telling—yet it remains lucid in action and gentle in humor. The style

reflects his lifelong devotion to beauty made by hand: sentences are wrought like patterns, repeating motifs with variation, patient in their turns. This aesthetic is of a piece with his broader work in typography and design, which sought to restore integrity to craft against the flattening pressures of industrial life. The result on the page is not pastiche, but a living idiom that gives the narrative a ceremonial dignity without losing the plain, practical texture of travel.

The world the book presents is wide but graspable, crossed by roads that link river towns, markets, farms, and courts. Inns are waypoints of story; councils and hamlets carry distinct customs; high passes and waste places bend the route with risk. Morris is attentive to provisions, seasons, and the literal work of moving through space, so that distance acquires moral weight. Scenes of exchange—gifts, bargains, oaths—anchor the marvelous in social reality. This groundedness allows moments of strangeness to ring more brightly, and it helps the reader feel that the quest advances through real effort, not merely through narrative fiat.

Although the narrative follows Ralph most closely, it is shaped by the people he meets and the ties he forges. Allies arise in places of danger; guides offer counsel that must be tested; adversaries present temptations as well as threats. Women in particular exercise agency that alters the path and deepens the book's ethical stakes, and companionship becomes both a comfort and a proving ground. Morris grants his characters clarity of motive without reducing them to allegorical emblems. Their speech can be ceremonious, yet their dilemmas are tangible, and the bonds they form feel earned precisely because they pass through trial.

Threaded through the romance is a social vision consistent with Morris's public commitments. The story values good handiwork, fair dealing, and just governance, and it is suspicious of predatory power, whether masked by wealth, violence, or charm. Communities flourish in the book when hospitality is honored and craft is dignified; they wither when might outruns right. Yet the tone is never doctrinaire: Morris embeds his convictions in scenes of everyday labor, ritual, and festivity. The quest, in that sense, is not an escape from society but a movement toward the kind of common life in which blessing could be shared.

Understanding its moment clarifies its originality. Written and first published in the 1890s, in the long twilight of Victorian Britain and at the close of Morris's life, *The Well at the World's End* belongs to a late cluster of his prose romances. It offers a countercurrent to both decadent weariness and industrial standardization by returning to romance as a serious imaginative mode. This period saw Morris investing energy in bookmaking and in public advocacy; the novel's cadence and imagery bear the imprint of both endeavors. That *fin de siècle* setting makes its quiet confidence all the more striking—and durable.

Modern readers sometimes hesitate before archaising prose, yet this book rewards an unhurried ear. The sentences invite one to walk beside them, to let recurring phrases gather force like refrains. Its geography can be traced in the mind as on a map, and the journey's pace, alternately brisk and lingering, accords with the moral weight of decisions. Rather than racing to an end, one reads for companionship, for the savor of places, and for the deepening of resolve. In that way, the form mirrors the matter: the road educates by stages, and the promise ahead keeps effort honest.

In an age anxious for quick cures and endlessly refreshed distractions, *The Well at the World's End* speaks with surprising directness. It contemplates renewal without naivety, insisting that purpose must be gathered through steadfast choices, that communities deserve care, and that beauty has ethical consequence. Its influence on the genre is plain, but its lasting appeal lies in the calm ardor with which it treats desire and duty. The book invites us to imagine a world both made and meaningful, where the long road is worth taking, not because it guarantees reward, but because it shapes the traveler to receive it.

Synopsis

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Published in 1896, William Morris's *The Well at the World's End* is a long prose romance set in a medieval-inflected world of free towns, robber keeps, and wide wilderness. Styled in archaic diction yet forward-looking in spirit, it follows the coming-of-age quest of Ralph of Upmeads, the youngest son of a small king. Tales speak of a remote Well whose waters bring renewal of body and courage, and perhaps good fortune, drawing pilgrims and adventurers alike. The narrative unfolds as an extended journey, balancing courtly love, civic strife, and moral trial, and inviting readers to weigh desire, duty, and the price of self-transformation.

In tranquil Upmeads, Ralph's family embodies modest kingship and communal obligation. Restless and curious, he petitions leave to travel, seeking not conquest but experience and a truer sense of himself. Parental cautions and local prophecies stress prudence, yet rumor of the Well—its promise of renewed life and sharpened purpose—proves irresistible. Setting out with simple gear and a token of home, he steps from protected fields into a world governed by custom, bargain, and the sword. Early miles impress upon him the practical ethics of hospitality and the hazards that beset the heedless, framing his journey as both outward venture and inward schooling.

The road leads through bustling market towns, abbeys, and contested crossings where guild law and feudal privilege vie for sway. Merchants, pilgrims, and hedge-knights offer mixed counsel: some praise the Well as blessing, others

denounce it as snare. Ralph learns to read allegiances and to weigh speech against deed, discovering that rumor travels faster than truth. He witnesses how prosperity depends on justice and restraint, and how quickly both can fail when fear rules. Skirmishes and narrow escapes do not harden him so much as focus his resolve to travel widely, learn keenly, and bind his quest to a humane purpose.

A turning point arrives when Ralph encounters a lady of substantial wisdom and worldly command, whose beauty is matched by political acumen. She deepens the quest beyond curiosity, urging him to see that the Well's promise bears costs and responsibilities. Her counsel opens paths through perilous woods and ambiguous courts, where favor can be shelter or trap. Between them grows an attachment that is at once personal and idealized, in keeping with romance tradition. Under her tutelage he confronts temptation, learns to temper zeal with foresight, and glimpses how affection, properly held, might strengthen rather than distract the seeker's aim.

As Ralph moves farther from home, he meets regimes both orderly and oppressive. In fortified holds and border towns he sees how power, unmoored from justice, reduces people to spoil, and how communal courage can resist it. Encounters with captors, captains, and self-serving judges place him in situations where compliance would mean safety but not honor. Each trial clarifies the kind of man he wishes to become: one who chooses fairness over fear and alliance over domination. These chapters thicken the book's social texture, exploring the fragile accords that let trade, worship, and daily peace endure amid chronic threat.

Companionship reshapes the journey when Ralph's path joins that of Ursula, a steadfast traveler whose insight and courage prove equal to his own. Their partnership brings a

steadier rhythm to the road, as mutual care and frank counsel replace solitary impulses. Together they traverse high passes, lonely heaths, and secret byways, where landmarks carry symbolic weight and wayfarers read signs as seriously as maps. The bond between them moves the tale from youthful adventure toward mature fellowship, suggesting that any blessing the Well may offer must find ground in shared purpose, tested trust, and a vision of life beyond individual longing.

Guidance from hermits, clerks, and seasoned wanderers adds spiritual and practical dimensions to the quest. Counselors warn that the Well's gift does not abolish sorrow or fate, and that seeking it for mere pride invites ruin. They teach disciplines of patience, measured speech, and service, pressing Ralph and Ursula to define what renewal should serve. The travelers come to see that oaths bind more surely than charms, and that courage is clearest when it answers the needs of others. This phase of the narrative gathers lore and resolves, shaping a moral compass by which the final stages may be faced.

At the margins of the known world, the landscape grows austere—stony uplands, long wastes, and rare havens where custom is strange yet hospitable. The approach to the Well is less a single path than a series of proving grounds, each demanding endurance, restraint, and steadiness of heart. Rumors harden into signs, and the travelers must decide how to meet the Well's promise without forfeiting the humility that brought them there. Whether the fountain is reached or not, the narrative emphasizes the choice of what to do with any renewed strength one might gain, keeping its decisive moments poised and private.

Without relying on revelation or spectacle, the book affirms renewal as an ethical project rather than a magical escape. Morris's medievalism, shaped by his craft ideals and social vision, lets the romance test values of governance, fellowship, and meaningful work against the pressures of violence and chance. *The Well at the World's End* helped set terms for modern quest fantasy, influencing later writers through its leisurely world-building, partnership at the story's heart, and insistence that power must answer to mercy. Its enduring significance lies in portraying aspiration disciplined by responsibility, and in inviting readers to imagine a brave life made gentler.

Historical Context

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William Morris's *The Well at the World's End* imagines a pre-industrial, quasi-medieval world of small kingdoms, guilds, religious houses, market towns, and pilgrim roads. Its social order resembles high medieval Europe (roughly the twelfth to fourteenth centuries), where feudal obligations, chivalric ideals, and church institutions structured daily life. Laws travel by reputation more than bureaucracy; authority rests in lords and abbots; and exchange often follows gift, oath, and hospitality rather than impersonal contract. By choosing this milieu, Morris frames his romance within institutions that privilege craft, custom, and communal bonds, inviting readers to measure them against modern arrangements of power and production.

Morris wrote the book in late Victorian Britain and it appeared in 1896, the year of his death. He had been formed by the mid-nineteenth-century artistic world, studying at Oxford and entering circles around Dante Gabriel Rossetti. With Edward Burne-Jones and others he pursued medieval subjects in art and design. His business—founded in 1861 as Morris, Marshall, Faulkner & Co., reorganized as Morris & Co. in 1875—supplied stained glass, textiles, wallpapers, and furniture. Those workshops became practical laboratories for his belief that beauty, honest workmanship, and social well-being were inseparable, convictions that decisively shaped his literary medievalism.

The Arts and Crafts movement, with which Morris is closely identified, gathered force in Britain from the 1880s into the early twentieth century. Influenced by John Ruskin's

critiques of division of labor, it advocated handcraft, integrity of materials, and designs suited to use. The movement organized guilds, schools, and exhibitions, promoting a moral as well as aesthetic program. In Morris's romance, handwork, guilds, and the dignity of making appear as social glue: smithies, weavers, and printers mark civilized waypoints on the road. The book's admiration for skill and local production echoes Arts and Crafts aims to humanize labor amid industrial standardization.

Late Victorian Britain was the world's leading industrial power, knit together by railways, steamships, and telegraph cables. Between the 1870s and mid-1890s, Britain experienced prolonged price deflation often called the "Long Depression," which pressured wages, firms, and rural livelihoods. Cities swelled with factory workers; mass-produced goods transformed consumption. Morris detested the ugliness and exploitation he associated with this system. The pastoral and artisanal textures of *The Well at the World's End*—its roads on foot and horseback, its markets of handmade wares, its slow, face-to-face dealings—compose a pointed counter-image to mechanized speed, speculative finance, and anonymous commodity exchange.

Morris's political radicalism intensified in the 1880s. He joined the Social Democratic Federation in 1883, then helped found the Socialist League in 1884, editing its paper, *Commonweal*. He lectured widely, wrote *Chants for Socialists*, and in 1890–91 published his utopia *News from Nowhere*, imagining a moneyless, cooperative England. Although *The Well at the World's End* uses kings, knights, and abbeys rather than socialist committees, its moral economy privileges mutual aid, fellowship, and sufficiency over profit. The narrative's admiration for free communities and bodily well-being reflects Morris's hope that beauty and justice could be everyday conditions, not market luxuries.

Labor politics transformed Britain in the same decades. Legalization of unions in 1871, the broadening of the male franchise in 1867 and 1884, and “New Unionism” strikes—famously the 1888 matchwomen’s strike and the 1889 London dockers’ strike—expanded working-class power. The Independent Labour Party formed in 1893, seeking parliamentary representation. In this climate, romances depicting ordinary people as moral agents resonated. Morris’s travelers pass among peasants, craftsmen, merchants, and lords; legitimacy often arises from consent and service rather than birth alone. Scenes of hospitality, oath-keeping, and gift exchange sketch social ties that oppose wage bondage and celebrate reciprocal obligation.

Victorian medievalism had long prepared readers for such a setting. The Gothic Revival in architecture, championed by A. W. N. Pugin and encouraged by ecclesiological societies since the 1830s, restored pointed arches and parish ritual to British life. The Oxford Movement renewed interest in pre-Reformation ceremony. Morris’s own conservation activism—founding the Society for the Protection of Ancient Buildings in 1877—protested destructive “restorations” and urged living continuity with the past. The novel’s towns, towers, and cloisters are less a costume drama than a program: built environments should arise from local materials, skilled hands, and social needs rather than speculative fashion.

The book’s central image—a fount of life and renewal—draws on European traditions of holy wells and pilgrimage. Across Britain and Ireland, springs associated with saints or healing persisted from medieval times, though many cults were suppressed or discouraged after the sixteenth-century Reformation. Late Victorian scholars professionalized folklore study—Britain’s Folklore Society was founded in 1878—collecting tales of sacred waters, quests, and charms.

Morris's romance taps this reservoir: the questing road, the shrine-like well, and ritual abstentions echo a long history in which travel, moral testing, and healing water shape communal imagination as much as individual salvation.

Morris was steeped in northern narrative traditions. With the Icelandic scholar Eiríkr Magnússon he translated sagas and poems, including *Völsunga saga* (1870), and he traveled in Iceland in 1871 and 1873. These experiences inflected his prose with plain yet ceremonious cadence, and his landscapes with lava fields, high moors, and sharp horizons. *The Well at the World's End* shares saga virtues: perseverance, loyalty, and measured speech. Its conflicts are personal and communal rather than metaphysically apocalyptic, aligning with saga ethics where character is proved on the road, at the ford, and by the hearth more than in courtly tournament.

Morris's Kelmscott Press, founded in 1891, reimagined the book as a crafted artifact—hand-made paper, specially cut types, decorated initials, and careful page design. The press's masterpiece, the *Kelmscott Chaucer* (1896), joined Burne-Jones's designs to Morris's typography. Private presses in Britain would soon multiply. *The Well at the World's End* appeared in 1896, as Morris's romances circulated both through fine-press ideals and conventional publishing. The novel's deliberately archaic diction and patterned syntax mirror his typographic program: language itself should look and feel made, not machined, thereby training readers to savor attention, patience, and care.

The 1890s also brought upheaval in commercial publishing. Dominant circulating libraries like Mudie's had long favored the expensive three-volume novel, but the form collapsed around 1894, opening space for cheaper single-volume fiction. The Elementary Education Act of 1870 had expanded

basic schooling, helping build a larger reading public by the fin de siècle. Adventure and “romance” fiction boomed. Morris’s medievalist tales entered a market where readers sought vivid escape and moral testing. Issuing his romances in both trade and deluxe formats allowed his ideas about beauty and society to reach distinct but overlapping audiences shaped by new literacy and pricing regimes.

Britain’s imperial power was at its height in the 1890s, after the Scramble for Africa and amid crises like the 1895–96 Jameson Raid. Socialists, radical Liberals, and some church groups criticized militarism and economic exploitation. In contrast to conquest narratives, Morris’s romance charts a voluntary journey across culturally varied lands without an imperial center. City-states and valleys seek their own arrangements; legitimacy is local and negotiated. This imagined geopolitics aligns with Morris’s anti-imperial statements elsewhere, presenting a world of neighboring autonomies rather than annexations—an indirect rebuttal to contemporary fantasies of command over distant peoples.

Technological modernity accelerated: electric lighting spread in the 1880s and 1890s; telephone networks and undersea telegraph cables compressed time; linotype and halftone improved mass printing. Morris objected that such systems, under capitalist imperatives, often degraded work and taste. His hand-press methods and archaizing style were not mere nostalgia but a critique of speed as a value. *The Well at the World’s End* lingers over distances, seasons, and the grain of materials. Time measured on foot, and knowledge earned in person, dispute the assumption that the newest technique or the fastest message automatically improves human life.

Debates about women’s roles marked the era. The Married Women’s Property Acts (1870, 1882) expanded wives’

economic rights; women's higher education gained footholds at Girton (1869) and Somerville (1879); suffrage societies organized from the 1860s onward. The 1890s "New Woman" figure challenged constraints in work, marriage, and mobility. In Morris's romance, women are not mere emblems: they counsel, choose, travel, and fight, even as chivalric manners frame their interactions. Without anachronistic slogans, the story grants female agency within a medieval code, reflecting contemporary questions about companionship, consent, and the terms of honorable partnership.

Victorians also confronted landscape change. Railways, suburbanization, and extractive industry altered fields and rivers. Preservation movements arose: the National Trust was established in 1895 to hold land "for ever, for everyone," and Morris had long campaigned through the Society for the Protection of Ancient Buildings. *The Well at the World's End* gives moral weight to woods, roads, and commons. Wayfarers steward wells and bridges; settlements prosper when they respect water and place. This ecological sensibility, though not framed as science, shares with preservationists the conviction that beauty and public happiness depend on safeguarding inherited environments.

Literary crosscurrents help situate the book. Late Victorian readers consumed historical romances and quest tales by authors such as Walter Scott (earlier), R. L. Stevenson, and H. Rider Haggard. Symbolist and Decadent currents also circulated in the 1890s, valuing mood and artifice. Morris's romance revives medieval quest patterns while avoiding cynicism; its stylized, rhythmic prose—sprinkled with archaisms—seeks gravity without pedantry. Scholars have often noted its importance for twentieth-century fantasy, including J. R. R. Tolkien, who admired Morris's prose romances. The novel thus stands at a hinge between

revived romance and the emerging modern genre of secondary-world fantasy.

Religious and moral controversies further shaped reception. The Church of England's authority coexisted with Nonconformist strength and a growing secular public sphere. Biblical criticism and scientific naturalism unsettled older certainties. Morris was not a churchman, yet he valued ritual's communal beauty and the ethics of fellowship. In the romance, sanctuaries, vows, and processions enrich civic life without sectarian polemic. Sacred wells and chapels shelter travelers and bind neighbors in shared practice, offering a vision of piety grounded in care for bodies, places, and promises rather than dogmatic boundary-policing or aggressive proselytism common in imperial missions of the day. *The Well at the World's End* emerges from a confluence of medievalist aesthetics, socialist ethics, preservationist activism, and typographic reform. It mirrors late-Victorian anxieties—about industrial ugliness, imperial dominion, alienated labor, and fragile landscapes—while offering an alternative moral economy of craft, fellowship, and measured time. By staging renewal not through conquest or invention but through pilgrimage, work, and reciprocity, the book critiques dominant institutions and imagines humane institutions rooted in beauty and mutual need. Its medieval world thus becomes a lens for judging modern life.

Author Biography

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William Morris (1834–1896) was an English designer, writer, and socialist thinker whose work helped shape the Arts and Crafts movement in late Victorian Britain. Active across poetry, romance, translation, furnishings, stained glass, and later fine printing, he argued that the unity of art and labor was essential to a humane society. His medievalist imagination informed both his decorative patterns and his long narrative poems, while his political lectures and fiction critiqued industrial capitalism's effects on everyday life. Equally at ease in workshops and on the lecture platform, Morris became a public advocate for craftsmanship, conservation, and education, leaving a broad legacy across literature, design, and social thought.

Morris's education and early friendships shaped his tastes and aims. After schooling he studied at Exeter College, Oxford, where he met Edward Burne-Jones and encountered the art criticism of John Ruskin. Drawn to the Pre-Raphaelite circle, he absorbed its commitment to close observation, historical revival, and moral seriousness in art. He read medieval English and continental literature and developed a lasting fascination with Norse sagas. At Oxford he edited student magazines, practiced drawing, and explored Gothic architecture. These experiences encouraged a belief that beauty, honest materials, and well-made work belonged together, setting the intellectual foundation for his later design practice and the poetry that first brought him notice.

Intending first to be an architect, Morris trained briefly in the office of G. E. Street and soon collaborated with the

architect Philip Webb on the Red House, a seminal early project that embodied domestic simplicity and handcrafted detail. In 1861 he joined with Webb, Dante Gabriel Rossetti, Ford Madox Brown, Edward Burne-Jones, and others to establish Morris, Marshall, Faulkner & Co., producing furniture, stained glass, metalwork, wallpapers, and textiles. The firm pursued integrated design for homes and churches and promoted the ideal of honest workmanship. Reorganized as Morris & Co. in the 1870s, it became a visible force in British interiors and set standards for pattern and color.

Alongside design, Morris wrote intensively. His first collection, *The Defence of Guenevere and Other Poems* (1858), drew on Arthurian legend and medieval forms. He achieved wider success with *The Life and Death of Jason* (1867) and the multi-part cycle *The Earthly Paradise* (published from 1868), which offered retellings of classical and northern tales in richly patterned verse. *Sigurd the Volsung and the Fall of the Niblungs* (1876) extended his epic ambitions. In partnership with the Icelandic scholar Eiríkr Magnússon, he translated several sagas, deepening his engagement with northern myth and narrative technique. Critics noted his decorative diction and narrative sweep, qualities that paralleled his visual design.

Morris was also a persuasive lecturer and theorist of art. In talks later gathered as *Hopes and Fears for Art*, he argued that industrial production had estranged workers from creative satisfaction and audiences from meaningful beauty. He helped found the Society for the Protection of Ancient Buildings in 1877, urging careful conservation rather than aggressive “restoration” of historic fabric. His own wallpapers and textiles, including the widely reproduced Strawberry Thief pattern, exemplified dense natural ornament rooted in close study of plants and birds. Through

essays, demonstrations, and commissions, he promoted the social value of good making, influencing art schools, trade workshops, and taste among a broad public.

By the 1880s Morris articulated an explicit socialist position, joining organized groups, giving speeches, and editing the periodical *Commonweal*. He linked ethics, labor, and aesthetics in essays such as *Useful Work versus Useless Toil*, and brought these convictions into fiction. *A Dream of John Ball* reflected on medieval rebellion and fellowship, while *News from Nowhere* imagined a future, post-capitalist England of communal work and uncoerced pleasure. His activism relied on education and persuasion rather than parliamentary office, and he remained attentive to craft as a measure of social health. Readers and critics debated his politics, but his utopian writing became a landmark of nineteenth-century social imagination.

In his final decade, Morris founded the Kelmscott Press (1891) to realize ideals of typography, paper, and illustration in harmonious books. Designing typefaces and pages, he revived earlier printing models while insisting on modern exactness. The press issued carefully crafted volumes, culminating in *The Works of Geoffrey Chaucer* (1896), with designs by Morris and illustrations by Edward Burne-Jones. Morris died in 1896, but his influence persisted: in conservation practice, in the Arts and Crafts tradition, in the private-press movement, and in design education. His insistence that beautiful, durable things arise from meaningful work continues to inform debates about sustainability, material culture, and the politics of everyday life.

The Well at the World's End

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therefore names the leader of a local religious establishment called the Thorn. The mention signals the presence of an organized ecclesiastical authority (the 'Fathers of the Thorn') that serves the community in the story.

109 Here 'scot' means a payment or due (a sense attested in medieval and early modern English where 'scot' could denote a local tax or share). Roger is using the phrase to demand his customary reward — in this case that Ralph tell his story — rather than a literal monetary fee.

110 A fictional name Morris gives to an agrarian people in the tale; the term highlights their connection to farming and grain. The chapter shows a reversal of social roles when many of their women learn arms and fight, a plot point that underlines changes in power and gender expectations in that region.

111 'Thralldom' is an archaic term for slavery, bondage, or serfdom (from Old English/Old Norse roots meaning a slave). In the passage it indicates that some townspeople have recently been freed from severe servitude, explaining their newfound 'bliss' and why they are reluctant to risk leaving for the Well.

112 In Middle English, a chapman was a traveling merchant or dealer who bought and sold goods; the word survives in dialects and older literature. Roger's jibe that the Captain has 'gotten somewhat of the mind of a chapman' means the Captain has become inclined to haggle and make bargains like a townsman rather than act purely by traditional martial honour.

113 A 'mote' (or 'moot') was a formal assembly or council in medieval and early-modern English usage where local

leaders met to decide matters. When Roger says 'thus is the Mote hallowed' he is signaling that the gathering and the oath-taking are being treated as an official, solemn meeting.

114 A 'shot-window' (also called a loophole or arrow-slit) is a narrow opening in a castle wall used for observation and shooting missiles while offering protection. Ralph and the others look from the shot-window to get a defended, elevated view of the woodland and approaching riders, like looking into a mirror as the text says.

115 In the chapter, the Dry Tree is a distinctive token or badge worn by a band of men; within the story it marks them as a particular company with a feared reputation (the knight calls them 'strong-thieves'). In medieval and romance literature, named emblems like this often identify armed retinues or outlaw bands rather than a literal tree, so readers should understand it as a group or house-sign rather than a botanical reference.

116 The compound uses "burg," an archaic term for a fortified town or borough, so "Burg-devils" is a pejorative label for inhabitants or fighters from such towns (here rendered as "Burgers"). In context it names the story's hostile town-dwellers or raiding parties and reflects medieval tensions between rural bands and fortified settlements.

117 "Spaedom" is an archaic word from the verb spae (Scots for 'to foretell'), meaning the gift or practice of prophecy; a 'spawife' is a traditional seer or fortune-teller. In the chapter it denotes the woman's reputed power to foresee events, which spurs the shepherds' actions, and is presented as folk belief rather than as a technical or scientific claim.

118 In medieval and early-modern usage, a “debatable” land meant disputed, frontier, or lawless territory beyond clear legal control; here, “Wood Debateable” denotes a contested or wild woodland where outlaws and bands could shelter. The phrase signals that the area is effectively outside normal jurisdiction, which helps explain why the fugitives could strike bargains with the strong-thieves who held it.

119 A guisarme is a medieval pole weapon — a long shaft with a hooked blade or spike used by infantry to pull riders or to strike at armored foes. Morris presents the 'ancient guisarme' as both a weapon and a ceremonial staff of office, its handing to Ralph symbolising his investiture as captain.

120 In medieval usage “gossip” commonly meant a godparent or a close family friend present at a child’s baptism, not the modern sense of someone who spreads rumors. Here Clement expects Ralph’s godmother or patroness to be waiting, which explains the social familiarity of the address.

121 The Austin Canons refers to the Canons Regular of St. Augustine, a medieval religious order of clerics who lived in community attached to a priory or church. Such houses often served as local centers of worship, education, and hospitality, which fits the scene at the House of St. Austin.

122 A rood-loft is the raised gallery in a medieval church that held the rood (large crucifix) and often the singers or musicians who performed liturgical music. The text’s minstrels making music ‘in the rood-loft’ reflects this architectural feature and its role as a place for choir or instrumentalists.

123 Sarras is a fictional eastern city name drawn from medieval romance traditions, often used to evoke exotic or Christianized 'eastern' places in Arthurian and crusading literature. By calling it 'the Holy' Morris signals a place of ancient religious or marvel-filled reputation rather than a specific historical city.

124 'Beads' here refers to devotional beads (like a rosary) which in medieval and later folk belief could also serve as tokens or amulets. In the chapter the beads function as both a religious-seeming object and a purported talisman tied to a prophecy about who may reach the Well at the World's End.

125 'All Hallows' is an archaic term for All Saints (the Christian feast commemorating all saints), commonly invoked in oaths and pious exclamations. Phrases like "praise be to All Hallows" reflect the period-style speech Morris adopts to give the dialogue a medieval religious flavor.

126 This refers to a religious house dedicated to St. Augustine ('Austin' being an older form of Augustine), likely an Augustinian priory or convent; such institutions often served as local centers of worship, hospitality, and refuge in medieval-style settings.

127 A Prior is the head of a priory (a monastic house), ranking below an abbot in some orders; his blessing and presence in the scene mark the Church's social and spiritual authority in the community.

128 A 'garth' is an enclosed courtyard or garden attached to a house or monastery; referencing the garth of the High House signals the domestic layout and the manor's enclosed, communal space.