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Bio-Inspired Locomotion Control of Limbless Robots

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Contents

1	Introduction	1
1.1	Limbless Locomotion in Nature	1
1.2	Limbless Locomotion in Robots	3
1.3	Scope and Goals	6
	References	7
2	Overview of Limbless Robots	9
2.1	State of the Art	9
2.1.1	Active Cord Mechanism	9
2.1.2	CMU’s Snake Robots	11
2.1.3	AmphiBot	12
2.1.4	OmniTread	13
2.1.5	Others	14
2.2	How Limbless Robots Move	14
2.2.1	Lateral Undulation with Passive Wheels	15
2.2.2	Self-propulsion with Active Wheels	15
2.2.3	Self-propulsion with Active Treads	16
2.2.4	Pure Body Undulation	17
2.2.5	Rectilinear with Body Expansion and Contraction	18
2.3	Limbless Locomotion Control	19
2.3.1	Gait Control Table	20
2.3.2	Analytical Method	21
2.3.3	Sine-Based Method	22
2.3.4	CPG-Based Method	24
2.4	Summary	26
	References	26
3	Sinusoidal Generator—An Attempt to Limbless Locomotion	31
3.1	Analysis and Design of Asymmetric Oscillation for Caterpillar-Like Locomotion	31
3.1.1	Inspiration from Caterpillars	32
3.1.2	Caterpillar-Like Locomotion Analysis	34

3.1.3	Design of Asymmetric Oscillator	42
3.1.4	Simulation and Experiments	45
3.1.5	Caterpillar-Like Locomotion Summary	51
3.2	Development of a Vision-Based Target Exploration System for Snake-Like Robots	51
3.2.1	Snake-Like Robot System Overview	52
3.2.2	Vision-Based Navigation	56
3.2.3	Experiments	60
3.2.4	Summary of the Target Exploration System	65
	References	66
4	Design of a Lamprey Spinal Generator	69
4.1	CPG Overview	69
4.1.1	Ijspeert's Model	70
4.1.2	Matsuoka's Model	71
4.1.3	Ekeberg's Model	73
4.1.4	Herrero-Carrón's Model	74
4.1.5	Comparison	76
4.2	Design Goals	77
4.3	Single Oscillator Design	79
4.4	Chained Inhibitory CPG Circuit	84
4.4.1	CPG Circuit Construction	84
4.4.2	Parameters Adjustment	87
4.5	Cyclic Inhibitory CPG Circuit	94
4.5.1	Synchronization Activity	96
4.5.2	Maintenance Activity	99
4.6	Summary	100
	References	100
5	Design of Limbless Locomotion	103
5.1	Introduction	103
5.2	3D Gait Implementation	104
5.2.1	Sidewinding Gait	104
5.2.2	Rolling Gait	109
5.2.3	Turning Gait	113
5.2.4	Flapping Gait	118
5.2.5	Designed Gaits Summary	121
5.3	On-Site Experiment	122
5.4	Summary	123
	References	124
6	Design of Sensory Reflex Mechanism	125
6.1	Introduction	125
6.2	Sensory Reflex Mechanism	127
6.2.1	Reflex Arc	127
6.2.2	Sensory Neuron Integration	129

- 6.2.3 Response Behaviors 131
- 6.3 Ball Hitting Experiment 132
 - 6.3.1 Simulation 133
 - 6.3.2 On-Site Experiment 136
- 6.4 Corridor Passing Experiment 137
 - 6.4.1 Simulation 138
 - 6.4.2 On-Site Experiment 140
- 6.5 Summary 142
- References 143
- 7 Development of Adaptive Locomotion Based on a Feedback Coupled CPG Model 145**
 - 7.1 Introduction 145
 - 7.2 Adaptive Control System 149
 - 7.2.1 Robot Construction 149
 - 7.2.2 Control Architecture 150
 - 7.3 Sensor Processor 152
 - 7.4 Reaction Maker 153
 - 7.5 Parameter Modulator 156
 - 7.6 Motion Optimization 158
 - 7.7 Simulation and Experiment 160
 - 7.7.1 Simulation 160
 - 7.7.2 On-Site Experiment 163
 - 7.8 Summary 166
 - References 169
- 8 Conclusions 171**

List of Figures

Fig. 1.1	The fully functional integration of the limbless robots	7
Fig. 2.1	The ACM family in Hirose-Fukushima Robotics lab	10
Fig. 2.2	Gait control table for the caterpillar gait. Adopted and modified from (Yim et al. 2001)	20
Fig. 2.3	Serpentoid curve. Adopted and modified from (Hirose and Yamada 2009)	21
Fig. 2.4	Sinusoidal generators. Adopted and modified from (Gonzalez-Gomez et al. 2007)	23
Fig. 2.5	Limit cycle behavior. Adopted and modified from (Crespi et al. 2005)	25
Fig. 3.1	Caterpillar locomotion. Adopted and modified from (Brackenbury 1999)	33
Fig. 3.2	Morphological mapping from the caterpillar to the modular robot to the skeleton model	34
Fig. 3.3	Discrete body shape analysis. a Two types of body shape in the half wave as well as their angle variation over discrete time; b an example of half wave generation and propagation with respect to discrete time sequence	35
Fig. 3.4	Hypothesis of continuous angle variation in the swing phase	35
Fig. 3.5	Continuous body shape analysis. a Joint analysis; b vertical displacement analysis; and c collision analysis	37
Fig. 3.6	The vertical displacement with respect to the amplitude and the phase difference	41
Fig. 3.7	Horizontal displacement analysis. a The body arcs with respect to a series of phase differences; b horizontal displacement per step cycle with respect to the amplitude and the phase difference	42
Fig. 3.8	The sine-based control architecture	42
Fig. 3.9	The detailed oscillator model	43
Fig. 3.10	The detailed oscillator model	45
Fig. 3.11	Simulation of caterpillar-like locomotion in one step cycle	46

Fig. 3.12	Body shape variation with respect to the amplitude and the phase difference	47
Fig. 3.13	Onsite experiment	47
Fig. 3.14	The horizontal displacement comparison. a Real caterpillar data. Adopted from (Casey 1991); b on-site experimental data	48
Fig. 3.15	Velocity in the x-plane and displacement in the y-plane versus time. a Data for A3 of real caterpillar. Adopted from (van Griethuijsen and Trimmer 2009); b data for module 4 of the robot	49
Fig. 3.16	Measured data, a the step length $\Delta\lambda$; b the energy consumption; c efficiency of caterpillar-like locomotion	50
Fig. 3.17	Mechanical design of a head part, b upper part, c bottom part, and d assembly for the snake-like robot	53
Fig. 3.18	Example gaits for a forward, b turning, c CW rotating, and d right sidewinding	55
Fig. 3.19	Control flow diagram	56
Fig. 3.20	Virtual sensors on the snake-like robot	57
Fig. 3.21	Examples of planning results using a RRT and b RRT*	58
Fig. 3.22	Gait selection for the snake-like robot	59
Fig. 3.23	Dead end recognition in a maze	60
Fig. 3.24	Experiment setup for target exploration in a maze	61
Fig. 3.25	Screenshots of the path tracking experiment	62
Fig. 3.26	Gait changes of the snake-like robot in the path tracking experiment	62
Fig. 3.27	Screenshots of the dead end search experiment	63
Fig. 3.28	The results of a gait changes of the snake-like robot, and b captured images from the head camera in the dead end search experiment	64
Fig. 4.1	Ijspeert's CPG model. Adopted from (Ijspeert and Crespi 2007)	70
Fig. 4.2	Kimura's extended CPG model. Adopted and modified from (Fukuoka and Kimura 2003)	72
Fig. 4.3	Ekeberg's CPG model. Adopted and modified from (Ekeberg 1993)	73
Fig. 4.4	Herrero-Carrón's CPG model. Adopted and modified from (Herrero-Carrón et al. 2011)	75
Fig. 4.5	A hierarchical control architecture	78
Fig. 4.6	The oscillator model. The circuit consists of the motor control center and the oscillator. The role of the motor control center is neuromodulation. It transfers motor commands from the large-scale level and adjusts related control parameters for desired modulation. The role of the oscillator is producing rhythmic activity through the interaction between these interneurons	80

Fig. 4.7 The output of a single oscillator. The oscillator succeeds to oscillate by using the synaptic weights in Table 4.2 and the initial values in Table 4.3, with parameters $\tau = 0.2$, $A = 20$ and $\beta = 0$ 83

Fig. 4.8 The unidirectional connection between two oscillators and their simplification. Both the EINs in the first oscillator emit inhibitory synapses to the ipsilateral LINs in the second oscillator. The simplified version of oscillators uses the ‘L’ and the ‘R’ to represent the corresponding interneurons and connection 85

Fig. 4.9 The chained topology of oscillators. When oscillators are unidirectional connected with the same inhibitory synaptic weights, a phase difference between them develops. By altering the weight of additional synapses of the command oscillator, the other oscillators can be modulated to maintain the desired phase difference. Parameters α and γ , with a range of (0, 1], are used to modulate the phase difference 85

Fig. 4.10 The variation of phase difference between oscillators with respect to parameters α and γ , where other control parameters are fixed as $\tau = 0.4$, $A = 20$ and $\beta = 0$. α and γ have the same functionality that both of them can shift the phase difference between oscillators monotonously ... 86

Fig. 4.11 Phase difference modulation with respect to parameter α , where $\gamma = 0.2$. The phase difference can be modulated in the range from 45° to 145° 87

Fig. 4.12 Relationship between tuning parameters and oscillatory characteristics of the chained inhibitory CPG circuit. **a–c** Show the variations of the amplitude, the period and the phase difference with respect to A , τ and α 88

Fig. 4.13 Decouple the influence of amplitude with α . **a** The variation of amplitude with respect to A and α . **b** The gain of A with respect to the desired amplitude and α . The desired amplitude will be maintained if the gain is applied on A 90

Fig. 4.14 Decouple the influence of period with α . **a** The variation of period with respect to A and α . **b** The gain of τ with respect to the desired period and α . The desired period will be maintained if the gain is applied on τ 92

Fig. 4.15 The variation of relative offset with respect to A and τ . Altering A will not affect the relative offset. The relative offset is only affected by β in a linear fashion 93

Fig. 4.16 Modulation examples for chained inhibitory CPG circuit. **a** Amplitude modulation: alter the parameter A from 60 to 30. **b** Period modulation: double the parameter τ at the 4000th time step. **c** Phase difference modulation: alter the parameter α to shift the phase difference from 72° to 90° . **d** Offset modulation: set the parameter $\beta = \pm 1$ to both the MNs at the 4000th time step, and set β to zero at the 6000th time step to recover 94

Fig. 4.17 The mutually inhibitory connection between two oscillators and its simplified form. The two oscillators both emit a pair of inhibitory synapses to each other, from EINs in itself to the ipsilateral LINs in the other oscillator. For concise reason, the mutually inhibitory synapses are further simplified as a line with solid circle on each end 95

Fig. 4.18 The cyclic inhibitory circuit. The ipsilateral side of oscillators forms an inhibitory loop. Altering the synaptic weight among the oscillators will cause synchronization or maintenance activity 96

Fig. 4.19 Relationship between tuning parameters and characteristics of synchronized oscillation in the cyclic inhibitory CPG circuit. **a–c** Show the variations of the amplitude, the period and the offset with respect to A , τ and β 97

Fig. 4.20 Modulation examples for synchronization activity in cyclic inhibitory CPG circuit. **a** Amplitude modulation: A is modified from 60 to 30 at the 1500th time step. **b** Period modulation: τ is doubled from 0.3 to 0.6 at the 4000th time step. **c** Offset modulation: $\beta = \pm 1$ is assigned to both the MNs at the 1500th time step 98

Fig. 4.21 Modulation examples for maintenance activity in cyclic inhibitory CPG circuit. The maintenance activity starts at the 1500th time step by modifying ω_c from -0.1 to -1 and A from 60 to 20. Modulation with negative output occurs at the 2500th time step, with $A = 30$ and value exchange between CINs in oscillators 99

Fig. 5.1 The simulated limbless robot 104

Fig. 5.2 Sidewinding circuit. Two chained inhibitory CPG circuits with a synaptic weight of -1.0 among them form a sidewinding circuit 105

Fig. 5.3 The simulation of the sidewinding gait 106

Fig. 5.4 The trajectory of the sidewinding gait 107

Fig. 5.5 Sidewinding speed variation with respect to A and τ , where $\alpha = 0.8$ 108

Fig. 5.6 Sidewinding speed variation with respect to τ and α , where $A = 20$ 108

Fig. 5.7 Sidewinding speed variation with respect to A and α , where $\tau = 0.4$ 109

Fig. 5.8 Rolling circuit. Two cyclic inhibitory CPG circuits with two groups of additional excitatory and inhibitory synapses form a rolling circuit 110

Fig. 5.9 The simulation of the rolling gait 111

Fig. 5.10 The trajectory of the rolling gait 111

Fig. 5.11 Rolling speed variation with respect to A and τ 112

Fig. 5.12 Turning circuit. A chained and a cyclic inhibitory CPG circuits with no synapses among them form a turning circuit ... 113

Fig. 5.13 The geometry of the turning radius 114

Fig. 5.14 The simulation of the turning gait 115

Fig. 5.15 The trajectory of the turning gait 115

Fig. 5.16 Turning speed variation with respect to A and τ , where $\alpha = 0.18$ 116

Fig. 5.17 Turning speed variation with respect to τ and α , where $A = 20$ 117

Fig. 5.18 Turning speed variation with respect to A and α , where $\tau = 0.4$ 117

Fig. 5.19 Flapping circuit. The pitch and yaw groups together comprise a cyclic inhibitory CPG circuit, forming a flapping circuit 119

Fig. 5.20 The simulation of the flapping gait 119

Fig. 5.21 The trajectory of the flapping gait 120

Fig. 5.22 Flapping speed variation with respect to A and β 121

Fig. 5.23 On-site gait experiment. Four limbless gaits are implemented using 5 pitch-yaw connected modules 123

Fig. 6.1 Reflex arc. It is a particular pathway followed by nerve impulses to produce a reflex action. It consists of a receptor, a sensory neuron, a reflex center (spinal cord), a motor neuron and an effector 128

Fig. 6.2 Knee jerk reflex. It is a reflex contraction of the quadriceps muscle resulting from striking below the knee, which gives rise to a sudden extension of the leg. There is no interneuron in the spinal cord involved in the pathway 128

Fig. 6.3 Border reflex integration. The “interneurons” of the oscillator indicates the CIN, LIN and EIN for simplicity. Two additional SNs are employed on each side of the oscillator. An SN together with an ipsilateral MN forms a monosynaptic reflex arc. Border oscillators in the CPG circuit are equipped with this type of reflex 129

Fig. 6.4 Body reflex integration. The monosynaptic reflex arc contains an SN and an MN on the contralateral side. The body reflex is applied to the internal oscillators in the CPG circuit 130

Fig. 6.5 Reflex model. The reflex model deals with raw sensor data and generates a response function via the reflex arc 131

Fig. 6.6 Reflex behavior. The two types of reflexes could generate two opposite reflex behaviors after external stimuli are afferent to the robot 132

Fig. 6.7 The simulated limbless robot with touch sensors on both sides 133

Fig. 6.8 Variation of pitch joints. By using an empirical timer of 100 ms, the real angles are found to be able to follow the desired angles 134

Fig. 6.9 Ball hitting simulation. **a** A ball is hitting the robot in forward motion. **b** The force on the touch sensor over a threshold activates the afferent stimulus and makes the robot respond quickly. Note that the force is proportional to the maximum bending angle according to the Eq. 6.2. **c** The robot recovers since there is no further afferent stimulus. **d** The force on the touch sensor and the response angle of the corresponding joint 135

Fig. 6.10 On-site ball-hitting experiment. **a–d** Scenes of the experiment. **e** The state of touch switch on the right side of the head and the response of the first yaw joint 137

Fig. 6.11 Border reflexes in the corridor passing simulation. **a** Overview of the corridor. **b–e** Different head turning reactions based on the border reflex. **f** The angle variation of the first yaw joint and the force detected by its corresponding touch sensors on the head 139

Fig. 6.12 Body reflexes in the corridor passing simulation. **a** Overview of the corridor. **b,c** Different body turning reactions based on the body reflex. **d** The angle variation of the second yaw joint and the force detected by its corresponding touch sensors 140

Fig. 6.13 Border reflexes in on-site corridor passing experiment. **a–d** Scenes of the experiment. **e** Head reflex. **f** Tail reflex 141

Fig. 7.1 The simulated pitch-pitch connected limbless robot 149

Fig. 7.2 Adaptive control architecture 150

Fig. 7.3 During the caterpillar-like robot moving towards the slope, internal torques make the third and fourth modules lose contact with the substrate. Correspondingly, their module states change from “periodic touch” to “hanging in the air” 152

Fig. 7.4 Sensor data processing. **a** Raw data of touch sensors are gathered during the robot is climbing a slope. **b** Module states are produced by filtering the raw data and accumulating the touch state over more than one period of time 154

Fig. 7.5 Sensory neuron integration. The oscillator with its interneurons simplified drawing, is the same to the one in Fig. 4.6. Two additional sensory neurons with opposite effects on motoneurons are employed on each side of the oscillator for sensory feedback 157

Fig. 7.6 Effect of the sensory integration on the CPG output. **a** Normal CPG output. **b** The sensory input generated in oscillator 3 varies with the amount of afferent stimuli. **c** The variation of the CPG output after sensory integration over time 158

Fig. 7.7 The simulated scenario 160

Fig. 7.8 The fitness convergence over generations. The best fitness value increases with the growth of the number of neighboring module states 162

Fig. 7.9 Simulation for adaptive locomotion. **a** The overall of the constructed environment. Slopes with different angles (from 5° to 20°) and boxes are spliced together. **b–g.** Adaptation of caterpillar-like locomotion. The robot managed to climb over these slopes with the help of sensory feedback 164

Fig. 7.10 On-site experiment. **a–f** Scene of the robot climbing over slopes in the environment 165

Fig. 7.11 Tracked data of module 3 during the on-site experiment, including the afferent stimuli over time (top); the sensory input generated by the corresponding sensory neuron (middle); and output (bottom) 166

Fig. 7.12 On-site experimental data of the limbless robot from the head to the tail in the slope climbing experiment 167

List of Tables

Table 2.1	Parameters of the sinusoidal generators	23
Table 3.1	Parameters of the sinusoidal network	44
Table 3.2	Specification of the GZ-I module	47
Table 3.3	Components used for the snake-like robot	54
Table 3.4	Gait parameters	55
Table 4.1	Comparison between three levels of existing CPG models	76
Table 4.2	Synapse weights in the oscillator model	82
Table 4.3	Initial values in the oscillator	84
Table 4.4	Control parameters in the chained inhibitory CPG circuit	95
Table 5.1	Specification of simulated robot module	104
Table 5.2	Parameters for fast limbless locomotion	122
Table 5.3	Parameters for on-site gait generation	123
Table 6.1	Specification of the aluminum module	133
Table 7.1	Specification of simulated robot module	150
Table 7.2	Optimized parameters of CPG model	159
Table 7.3	GA operations and parameters	161
Table 7.4	Parameters in the simulation	162
Table 7.5	Performance of each GA procedure	163
Table 7.6	Evolved parameters	165

Chapter 1

Introduction



The movements of various animals in nature have evolved over thousands of years. These movements are usually related to where they live, how they obtain food and how they escape from predation. Survival pressures force animals to move from one place to another in an efficient manner. Their movements therefore require reasonable coordination of articulation, so that animals can overcome friction and gravity and push themselves forward. As a branch of animal locomotion classification, limbless locomotion exhibits its unique movement patterns and good performance in specific environments. In this chapter, we explore limbless locomotion in nature and their replica applied to limbless robotics for various applications, and present the necessary functional integration for achieving bio-inspired locomotion control of limbless robots.

1.1 Limbless Locomotion in Nature

There are thousands of animals that can move without limbs or with little help of limbs, such as snakes, worms, caterpillars and fishes. Surprisingly, they have exhibited a wide range of locomotive capabilities, including serpentine creeping, peristaltic crawling and anguilliform swimming. These limbless animals, due to lack of legs, use their bodies to generate movements. They propagate flexural waves along the length of their bodies, so that the force generated between them and the surrounding environment can propel them forward.

We can observe various limbless locomotion in the animal kingdom. For example, in the desert a snake uses sidewinding, a sideway type of locomotion, to avoid overheating when excessive contacting with the desert sand. During sidewinding, the snake moves diagonally, in which its head first lifts off and laterally sets down a short distance away, and then the body follows the head sequentially. In theory, the movement can be derived from superimposing of a vertical body wave on a lateral

undulation. Beside sidewinding, snakes can perform lateral undulation, concertina locomotion and rectilinear locomotion and their combinations to adapt to environmental changes (Jayne 1986).

Another example is caterpillar locomotion. Different from snake locomotion via pure body undulation, caterpillars utilize prolegs to grip the substrate and pull the legs forward sequentially to form locomotion (Van Griethuijsen and Trimmer 2014). Depending on the strategy of leg sequence, caterpillars can perform several types of locomotion, such as inching and crawling. The former is often seen in small caterpillars. They move the most posterior legs forward and use them as an anchor to form an Ω body shape, then release the front legs and stretch the body forward to complete the inching step. Crawling is more often seen in bigger caterpillars. Their legs will be lifted and anchor one step forward in sequence, resulting in a body wave propagating from rear to head. Special locomotion strategies exist when caterpillars get threatened. For example, they can launch and bend the body into a wheel, and take advantage of momentum to move backward to escape away from danger (Brackenbury 1997).

Fish is also able to generate movements via body undulation. This is achieved by contracting one side of body muscles while relaxing body muscles from the other side (Lauder 2015). The undulation movement passes on momentum to the water, and the reaction force in turn propel the fish forward. Although the way of propulsion is in principle not the same as that of snake motion, i.e., using friction force, both motions exhibit body wave propagation from head to tail. Fish movements have a general form of body wave, but differ in number of waves, wave speed and undulation amplitude among fish species. In addition to body undulation, fishes use fins for balance and steering during swimming.

In general, compared to other forms of locomotion on land (we omit fish locomotion here), limbless locomotion provides the following advantages in animals (Hopkins et al. 2009):

- Limbless animals have a linear structure with a compact cross-section that allows them to cross through thin holes and gaps.
- For limbless animal on land, they can climb trees, rocks, and any other vertical surface. This is achieved by lifting the front one-third of their bodies up while setting the lower two-thirds of their bodies as a base.
- Their locomotion gaits are very stable. Since they keep most of their bodies in contact with the terrain during locomotion, they have a low center of mass and a large contact area that prevent them from falling over.
- They can act as manipulators when they are clenching prey or twining around tree branches.

We see the limbless morphology brings significant advantages in complex environments; however, how is limbless locomotion produced and adapted to environmental changes? In fact, animals' morphological and physiological behaviors dominate their locomotion patterns (Dickinson et al. 2000). Animals move by stretching and contracting body muscles. However, how animals move, namely how they coordinate body muscles to generate locomotion has not been deeply investigated until the rapid

development of modern neuroscience. The key challenge in the study of locomotion is to determine the structure-function relations between the muscular, skeletal and nervous systems. Although physiological phenomena of the generated movements can be analyzed based on electromyographic (EMG), it is still not yet fully understood the underlying mechanisms of the neural circuits in the nervous system.

At the beginning of the 20th century, it was found that locomotion patterns can be produced in spinal cord without any commands coming from the brain. Neurobiological studies of various vertebrates have shown that there is a type of neural circuits called central pattern generators (CPGs) in the spinal cord (Grillner 1985). On the one hand, CPGs can produce rhythmic signals that control muscular activity to generate rhythmic patterns, for example, to adjust the speed of locomotion or to change the length of a stride. On the other hand, CPGs are able to respond to sensory feedback to alter the pattern of locomotion, which help animals to adapt to their surroundings during locomotion.

1.2 Limbless Locomotion in Robots

Motivated by the advantages of limbless locomotion, researchers have been interested in developing limbless robots and applying these movements to their corresponding mechanical counterparts for centuries. The limbless design offers significant benefits for dealing with complex environments where traditional machines with appendages such as wheels or legs fail to traverse. More specifically, limbless robots have several potential advantages over wheeled and legged robots (Dowling 1997):

- **Stability:** Copied from the morphology of limbless animals, limbless robots naturally inherit their configuration features, including distributed body mass, low center of gravity and multiple contact points. Thus there is no need to worry about stability in this kind of robots. In contrast, stability is of great concern to wheeled and legged robots. They suffer an impact with the ground and will fall over if the center of mass moves out of the bounds of contact points.
- **Terrainability:** Wheeled and legged robots are sometimes limited in the type and scale of terrains. While limbless robots are supposed to be able to traverse a wide variety of terrains since they can learn diverse locomotion modes from nature. This feature enables the use of limbless robots in more strict terrains, such as passing through pipes, climbing up and over obstacles, passing terrains with soft grounds.
- **Redundancy:** Limbless robots have redundant designs that repeat simple actuators in sequence many times. The modular approach makes the robotic system somewhat robust that even if one of the actuators fails, the robots are still able to move.

Considering the characteristics of limbless robots, there would be several applications that limbless robots are suitable for, including exploration, inspection, search and rescue, medical treatment and reconnaissance.