Oracle[®] Certified Professional Java[®] SE 11 Programmer II

STUDY GUIDE

EXAM 1Z0-816 AND EXAM 1Z0-817

Includes one year of FREE access after activation to interactive online learning environment and study tools:

2 practice exams Over 250 electronic flashcards Searchable key term glossary

Scott Selikoff Jeanne Boyarsky



OCP

Oracle[®] Certified Professional Java[®] SE 11 Programmer II

Study Guide Exam 1Z0-816 and Exam 1Z0-817



Scott Selikoff Jeanne Boyarsky



Copyright © 2020 by John Wiley & Sons, Inc., Indianapolis, Indiana

Published simultaneously in Canada and the United Kingdom.

ISBN: 978-1-119-61762-4 ISBN: 978-1-119-61763-1 (ebk) ISBN: 978-1-119-61758-7 (ebk)

No part of this publication may be reproduced, stored in a retrieval system or transmitted in any form or by any means, electronic, mechanical, photocopying, recording, scanning or otherwise, except as permitted under Sections 107 or 108 of the 1976 United States Copyright Act, without either the prior written permission of the Publisher, or authorization through payment of the appropriate per-copy fee to the Copyright Clearance Center, 222 Rosewood Drive, Danvers, MA 01923, (978) 750-8400, fax (978) 646-8600. Requests to the Publisher for permission should be addressed to the Permissions Department, John Wiley & Sons, Inc., 111 River Street, Hoboken, NJ 07030, (201) 748-6011, fax (201) 748-6008, or online at www.wiley.com/go/permissions.

Limit of Liability/Disclaimer of Warranty: The publisher and the author make no representations or warranties with respect to the accuracy or completeness of the contents of this work and specifically disclaim all warranties, including without limitation warranties of fitness for a particular purpose. No warranty may be created or extended by sales or promotional materials. The advice and strategies contained herein may not be suitable for every situation. This work is sold with the understanding that the publisher is not engaged in rendering legal, accounting, or other professional services. If professional assistance is required, the services of a competent professional person should be sought. Neither the publisher nor the author shall be liable for damages arising herefrom. The fact that an organization or Web site is referred to in this work as a citation and/or a potential source of further information does not mean that the author or the publisher endorses the information the organization or Web site may provide or recommendations it may make. Further, readers should be aware that Internet Web sites listed in this work may have changed or disappeared between when this work was written and when it is read.

For general information on our other products and services or to obtain technical support, please contact our Customer Care Department within the U.S. at (877) 762-2974, outside the U.S. at (317) 572-3993 or fax (317) 572-4002.

Wiley publishes in a variety of print and electronic formats and by print-on-demand. Some material included with standard print versions of this book may not be included in e-books or in print-on-demand. If this book refers to media such as a CD or DVD that is not included in the version you purchased, you may download this material at booksupport.wiley.com. For more information about Wiley products, visit www.wiley.com.

Library of Congress Control Number: 2020938185

TRADEMARKS: Wiley, the Wiley logo, and the Sybex logo are trademarks or registered trademarks of John Wiley & Sons, Inc. and/or its affiliates, in the United States and other countries, and may not be used without written permission. Oracle and Java are registered trademarks of Oracle America, Inc. All other trademarks are the property of their respective owners. John Wiley & Sons, Inc. is not associated with any product or vendor mentioned in this book.

For my daughter, Sophia, you're the best combination of super silly and super serious. You always know exactly what you want. May you never lose that trait as you grow into a strong woman. —Scott

Happy 20th anniversary to NYC FIRST and StuyPulse FRC Team 694. —Jeanne

Acknowledgments

Scott and Jeanne would like to thank numerous individuals for their contribution to this book. Thank you to Kathryn Duggan for guiding us through the process and making the book better in so many ways. Thank you to Janeice DelVecchio for being our technical editor as we wrote this book. Janeice pointed out many subtle errors in addition to the big ones. And thank you to Elena Felder for being our technical proofreader and finding the errors that we managed to sneak by Janeice. This book also wouldn't be possible without many people at Wiley, including Kenyon Brown, Pete Gaughan, Christine O'Connor, Kim Wimpsett, Johnna VanHoose Dinse and so many others.

Scott could not have reached this point without his wife, Patti, and family, whose love and support makes this book possible. He would like to thank his twin daughters, Olivia and Sophia, and youngest daughter, Elysia, for their patience and understanding especially when it was "time for Daddy to work in his office!" Scott would like to extend his gratitude to his wonderfully patient co-author, Jeanne, on this, their fifth book. He doesn't know how she puts up with him, but he's glad she does and thrilled at the quality of books we produce. A big thanks to Matt Dalen, who has been a great friend, sounding board, and caring father to Olivia, Adeline, and newborn Henry. Finally, Scott would like to thank his mother and retired teacher, Barbara Selikoff, for teaching him the value of education, and his father, Mark Selikoff, for instilling in him the benefits of working hard.

Jeanne would personally like to thank Chris Kreussling for knowing more than a decade ago that she would someday write a book. He was a great mentor for many years and definitely shaped her career. Sibon Barman was helpful in getting feedback on the modules chapter, and Susanta Chattopadhyay provided real-life use cases for both service locator and serialization. Stuart Dabbs Halloway's 2001 book provided examples of serialPeristentFields. Scott was a great co-author, improving everything Jeanne wrote while writing his own chapters. A big thank-you to everyone at CodeRanch.com who asked and responded to questions and comments about our books. Finally, Jeanne would like to thank all of the new programmers at CodeRanch.com and FIRST robotics teams FRC 694, FTC 310, and FTC 479 for the constant reminders of how new programmers think.

We'd both like to thank Marcus Biel for providing a European's take on our localization content. Last but not least, both Scott and Jeanne would like to give a big thank-you to the readers of all our books. Hearing from all of you who enjoyed the book and passed the exam is a great feeling. We'd also like to thank those who pointed out errors and made suggestions for improvements in the 1Z0-815 Java 11 book. As of April 2020, the top two were Nikolai Vinoku and Edmond Yong. Also, an honorable mention to Jakub Chrobak.

About the Authors

Scott Selikoff is a professional software consultant, author, and owner of Selikoff Solutions, LLC, which provides software development solutions to businesses in the tristate New York City area. Skilled in a plethora of software languages and platforms, Scott specializes in full-stack database-driven systems, cloud-based applications, microservice architectures, and service-oriented architectures.

A native of Toms River, New Jersey, Scott achieved his Bachelor of Arts degree from Cornell University in Mathematics and Computer Science in 2002, after three years of study. In 2003, he received his Master of Engineering degree in Computer Science, also from Cornell University.

As someone with a deep love of education, Scott has always enjoyed teaching others new concepts. He's given lectures at Cornell University and Rutgers University, as well as conferences including Oracle Code One and The Server Side Java Symposium. Scott lives in New Jersey with his loving wife, Patti; three amazing daughters, twins Olivia and Sophia and little Elysia; and two very playful dogs, Webby and Georgette. You can find out more about Scott at www.linkedin.com/in/selikoff or follow him on Twitter @ScottSelikoff.

Jeanne Boyarsky was selected as a Java Champion in 2019. She has worked as a Java developer for more than 18 years at a bank in New York City where she develops, mentors, and conducts training. Besides being a senior moderator at CodeRanch.com in her free time, she works on the forum code base. Jeanne also mentors the programming division of a FIRST robotics team where she works with students just getting started with Java. She also speaks at several conferences each year.

Jeanne got her Bachelor of Arts degree in 2002 and her Master in Computer Information Technology degree in 2005. She enjoyed getting her Master's degree in an online program while working full-time. This was before online education was cool! Jeanne is also a Distinguished Toastmaster and a Scrum Master. You can find out more about Jeanne at www.jeanneboyarsky.com or follow her on Twitter at @JeanneBoyarsky.

Scott and Jeanne are both moderators on the CodeRanch.com forums and can be reached there for question and comments. They also co-author a technical blog called Down Home Country Coding at www.selikoff.net.

In addition to this book, Scott and Jeanne are also authors of the following best-selling Java 8 certification books: OCA Oracle Certified Associate Java SE 8 Programmer I Study Guide (Sybex, 2015) and OCP Oracle Certified Professional Java SE 8 Programmer II Study Guide (Sybex, 2016). These two books have been combined into the single release: OCA/OCP Java SE 8 Programmer Certification Kit: Exam 1Z0-808 and Exam 1Z0-809 (Sybex 2016). They have also written a book of practice test questions for the Java 8 certification exams: OCA/OCP Java SE 8 Programmer Practice Tests (Sybex, 2017). Their most recent book is OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide: Exam 1Z0-815 (Sybex, 2019).

Contents at a Glance

Introducti	ion		xxi
Assessmen	nt Test		xliv
Chapter	1	Java Fundamentals	1
Chapter	2	Annotations	59
Chapter	3	Generics and Collections	105
Chapter	4	Functional Programming	175
Chapter	5	Exceptions, Assertions, and Localization	247
Chapter	6	Modular Applications	309
Chapter	7	Concurrency	345
Chapter	8	I/O	419
Chapter	9	NIO.2	475
Chapter	10	JDBC	529
Chapter	11	Security	575
Appen	dices		611
Appendix	κA	The Upgrade Exam	611
Appendix	ĸВ	Answers to Review Questions	657
Index			697

Contents

Introductio	on		xxi
Assessmen	t Test		xliv
Chapter	1	Java Fundamentals	1
		Applying the <i>final</i> Modifier	2
		Declaring <i>final</i> Local Variables	3
		Adding <i>final</i> to Instance and <i>static</i> Variables	4
		Writing <i>final</i> Methods	5
		Marking Classes final	5
		Working with Enums	6
		Creating Simple Enums	6
		Using Enums in Switch Statements	8
		Adding Constructors, Fields, and Methods	9
		Creating Nested Classes	12
		Declaring an Inner Class	12
		Creating a static Nested Class	15
		Writing a Local Class	17
		Defining an Anonymous Class	18
		Reviewing Nested Classes	21
		Understanding Interface Members	22
		Relying on a <i>default</i> Interface Method	23
		Using static Interface Methods	27
		Introducing private Interface Methods	28
		Introducing <i>private static</i> Interface Methods	29
		Reviewing Interface Members	31
		Introducing Functional Programming	32
		Defining a Functional Interface	32
		Declaring a Functional Interface with Object Methods	34
		Implementing Functional Interfaces with Lambdas	36
		Writing Lambda Expressions	38
		Working with Lambda Variables	40
		Summary	43
		Exam Essentials	44
		Review Questions	46
Chapter	2	Annotations	59
		Introducing Annotations	60
		Understanding Metadata	60
		Purpose of Annotations	61
		Creating Custom Annotations	64

Chapter

	Creating an Annotation	64
	Specifying a Required Element	65
	Providing an Optional Element	66
	Selecting an Element Type	67
	Applying Element Modifiers	67
	Adding a Constant Variable	68
	Reviewing Annotation Rules	68
	Applying Annotations	69
	Using Annotations in Declarations	69
	Mixing Required and Optional Elements	71
	Creating a <i>value()</i> Element	71
	Passing an Array of Values	73
	Declaring Annotation-Specific Annotations	74
	Limiting Usage with @Target	74
	Storing Annotations with @Retention	77
	Generating Javadoc with @Documented	77
	Inheriting Annotations with @Inherited	79
	Supporting Duplicates with @Repeatable	79
	Reviewing Annotation-Specific Annotations	81
	Using Common Annotations	83
	Marking Methods with @Override	83
	Declaring Interfaces with @FunctionalInterface	84
	Retiring Code with @Deprecated	85
	Ignoring Warnings with @SuppressWarnings	86
	Protecting Arguments with @SafeVarargs	88
	Reviewing Common Annotations	89
	Summary	91
	Exam Essentials	92
	Review Questions	94
2	-	
3	Generics and Collections	105
	Using Method References	107
	Calling Static Methods	108
	Calling Instance Methods on a Particular Object	109
	Calling Instance Methods on a Parameter	109
	Calling Constructors	110
	Reviewing Method References	110
	Using Wrapper Classes	111
	Using the Diamond Operator	113
	Using Lists, Sets, Maps, and Queues	114
	Common Collections Methods	115
	Using the List Interface	119
	Using the Set Interface	124
	Using the Queue Interface	126

		Using the Map Interface	128
		Comparing Collection Types	135
		Sorting Data	137
		Creating a Comparable Class	137
		Comparing Data with a Comparator	141
		Comparing Comparable and Comparator	142
		Comparing Multiple Fields	143
		Sorting and Searching	145
		Working with Generics	147
		Generic Classes	148
		Generic Interfaces	151
		Raw Types	152
		Generic Methods	153
		Bounding Generic Types	154
		Putting It All Together	159
		Summary	161
		Exam Essentials	163
		Review Questions	164
Chapter	4	Functional Programming	175
		Working with Built-in Functional Interfaces	176
		Implementing Supplier	178
		Implementing Consumer and BiConsumer	179
		Implementing Predicate and BiPredicate	180
		Implementing Function and BiFunction	181
		Implementing UnaryOperator and BinaryOperator	183
		Checking Functional Interfaces	184
		Convenience Methods on Functional Interfaces	185
		Returning an Optional	187
		Creating an Optional	188
		Dealing with an Empty Optional	189
		Using Streams	191
		Understanding the Pipeline Flow	191
		Creating Stream Sources	194
		Using Common Terminal Operations	197
		Using Common Intermediate Operations	204
		Putting Together the Pipeline	209
		Working with Primitive Streams	213
		Creating Primitive Streams	214
		Mapping Streams	217
		Using Optional with Primitive Streams	219
		Summarizing Statistics	220
		Learning the Functional Interfaces for Primitives	221
		Working with Advanced Stream Pipeline Concepts	224

		Linking Streams to the Underlying Data	224
		Chaining Optionals	224
		Collecting Results	227
		Summary	234
		Exam Essentials	236
		Review Questions	238
Chapter	5	Exceptions, Assertions, and Localization	247
		Reviewing Exceptions	248
		Handling Exceptions	248
		Distinguishing between throw and throws	250
		Examining Exception Categories	250
		Inheriting Exception Classes	252
		Creating Custom Exceptions	253
		Declaring Exception Classes	253
		Adding Custom Constructors	253
		Printing Stack Traces	255
		Automating Resource Management	256
		Constructing Try-With-Resources Statements	256
		Learning the New Effectively Final Feature	259
		Understanding Suppressed Exceptions	261
		Declaring Assertions	264
		Validating Data with the <i>assert</i> Statement	264
		Enabling Assertions	266
		Disabling Assertions	267
		Applying Assertions	267
		Writing Assertions Correctly	268
		Working with Dates and Times	268
		Creating Dates and Times	269
		Formatting Dates and Times	271
		Supporting Internationalization and Localization	276
		Picking a Locale	276
		Localizing Numbers	279
		Localizing Dates	283
		Specifying a Locale Category	284
		Loading Properties with Resource	205
		Bundles	285
		Creating a Resource Bundle	286
		Picking a Resource Bundle Selecting Resource Bundle Values	288 289
		Formatting Messages	289 291
		Using the <i>Properties</i> Class	291 292
			292
		Summary Exam Essentials	293 294
		Review Questions	294
			293

Chapter	6	Modular Applications	309
		Reviewing Module Directives	310
		Comparing Types of Modules	311
		Named Modules	311
		Automatic Modules	312
		Unnamed Modules	315
		Comparing Module Types	315
		Analyzing JDK Dependencies	316
		Identifying Built-in Modules	316
		Using <i>jdeps</i>	318
		Migrating an Application	321
		Determining the Order	321
		Exploring a Bottom-Up Migration Strategy	322
		Exploring a Top-Down Migration Strategy	324
		Splitting a Big Project into Modules	325
		Failing to Compile with a Cyclic Dependency	326
		Creating a Service	328
		Declaring the Service Provider Interface	329
		Creating a Service Locator	330
		Invoking from a Consumer	332
		Adding a Service Provider	333
		Merging Service Locator and Consumer	334
		Reviewing Services	337
		Summary	337
		Exam Essentials	338
		Review Questions	339
Chapter	7	Concurrency	345
		Introducing Threads	347
		Distinguishing Thread Types	348
		Understanding Thread Concurrency	348
		Defining a Task with Runnable	349
		Creating a Thread	351
		Polling with Sleep	353
		Creating Threads with the Concurrency API	355
		Introducing the Single-Thread Executor	355
		Shutting Down a Thread Executor	356
		Submitting Tasks	357
		Waiting for Results	358
		Submitting Task Collections	362
		Scheduling Tasks	363
		Increasing Concurrency with Pools	366
		Writing Thread-Safe Code	367
		Understanding Thread-Safety	367
		Protecting Data with Atomic Classes	369

		Improving Access with Synchronized Blocks	371
		Synchronizing on Methods	373
		Understanding the Lock Framework	375
		Orchestrating Tasks with a CyclicBarrier	379
		Using Concurrent Collections	382
		Understanding Memory Consistency Errors	383
		Working with Concurrent Classes	383
		Obtaining Synchronized Collections	388
		Identifying Threading Problems	389
		Understanding Liveness	390
		Managing Race Conditions	393
		Working with Parallel Streams	394
		Creating Parallel Streams	395
		Performing a Parallel Decomposition	396
		Processing Parallel Reductions	398
		Avoiding Stateful Operations	403
		Summary	404
		Exam Essentials	405
		Review Questions	406
Chapter	8	I/O	419
		Understanding Files and Directories	420
		Conceptualizing the File System	420
		Storing Data as Bytes	422
		Introducing the File Class	422
		Introducing I/O Streams	426
		Understanding I/O Stream Fundamentals	426
		Learning I/O Stream Nomenclature	427
		Common I/O Stream Operations	433
		Reading and Writing Data	433
		Closing the Stream	435
		Manipulating Input Streams	436
		Flushing Output Streams	438
		Reviewing Common I/O Stream Methods	439
		Working with I/O Stream Classes	440
		Reading and Writing Binary Data	440
		Buffering Binary Data	441
		Reading and Writing Character Data	443
		Buffering Character Data	444
		Serializing Data	445
		Printing Data	452
		Review of Stream Classes	457
		Interacting with Users	458
		Printing Data to the User	459

		Reading Input as a Stream	460
		Closing System Streams	460
		Acquiring Input with Console	461
		Summary	464
		Exam Essentials	464
		Review Questions	466
Chapter	9	NIO.2	475
		Introducing NIO.2	476
		Introducing Path	477
		Creating Paths	478
		Understanding Common NIO.2 Features	483
		Interacting with Paths	486
		Viewing the Path with toString(), getNameCount(),	
		and getName()	486
		Creating a New Path with <i>subpath()</i>	487
		Accessing Path Elements with getFileName(),	
		getParent(), and getRoot()	488
		Checking Path Type with <i>isAbsolute()</i> and	
		toAbsolutePath()	490
		Joining Paths with resolve()	491
		Deriving a Path with <i>relativize()</i>	491
		Cleaning Up a Path with <i>normalize()</i>	493
		Retrieving the File System Path with toRealPath()	493
		Reviewing Path Methods	494
		Operating on Files and Directories	495
		Checking for Existence with <i>exists()</i>	495
		Testing Uniqueness with isSameFile()	496
		Making Directories with <i>createDirectory()</i>	
		and <i>createDirectories()</i>	497
		Copying Files with <i>copy()</i>	498
		Moving or Renaming Paths with move()	500
		Deleting a File with <i>delete()</i> and <i>deleteIfExists()</i>	500
		Reading and Writing Data with <i>newBufferedReader()</i>	
		and <i>newBufferedWriter()</i>	501
		Reading a File with <i>readAllLines()</i>	502
		Reviewing Files Methods	502
		Managing File Attributes	503
		Discovering File Attributes	503
		Improving Attribute Access	506
		Applying Functional Programming	508
		Listing Directory Contents	508
		Traversing a Directory Tree	510
		Searching a Directory with <i>find()</i>	514

		Reading a File with <i>lines()</i>	515
		Comparing Legacy java.io.File and NIO.2 Methods	517
		Summary	518
		Exam Essentials	518
		Review Questions	520
Chapter	10	JDBC	529
		Introducing Relational Databases and SQL	530
		Identifying the Structure of a Relational Database	532
		Writing Basic SQL Statements	533
		Introducing the Interfaces of JDBC	535
		Connecting to a Database	537
		Building a JDBC URL	537
		Getting a Database Connection	539
		Working with a PreparedStatement	542
		Obtaining a PreparedStatement	543
		Executing a PreparedStatement	543
		Working with Parameters	546
		Updating Multiple Times	549
		Getting Data from a ResultSet	551
		Reading a <i>ResultSet</i>	551
		Getting Data for a Column	555
		Using Bind Variables	556
		Calling a CallableStatement	557
		Calling a Procedure without Parameters	558
		Passing an IN Parameter	559
		Returning an OUT Parameter	559
		Working with an INOUT Parameter	560
		Comparing Callable Statement Parameters	560
		Closing Database Resources	561
		Summary	564
		Exam Essentials	564
		Review Questions	566
Chapter	11	Security	575
		Designing a Secure Object	576
		Limiting Accessibility	576
		Restricting Extensibility	577
		Creating Immutable Objects	578
		Cloning Objects	581
		Introducing Injection and Input Validation	583
		Preventing Injection with a PreparedStatement	583
		Invalidating Invalid Input with Validation	586
		Working with Confidential Information	588

Guarding Sensitive Data from Output	589
Protecting Data in Memory	589
Limiting File Access	590
Serializing and Deserializing Objects	591
Specifying Which Fields to Serialize	591
Customizing the Serialization Process	592
Pre/Post-Serialization Processing	593
Reviewing Serialization Methods	596
Constructing Sensitive Objects	597
Making Methods final	598
Making Classes final	598
Making the Constructor private	599
Preventing Denial of Service Attacks	600
Leaking Resources	600
Reading Very Large Resources	600
Including Potentially Large Resources	601
Overflowing Numbers	601
Wasting Data Structures	602
Summary	603
Exam Essentials	604
Review Questions	605

Appendices

611

Appendix	Α	The Upgrade Exam	611
		Working with Local Variable Type Inference	612
		Type Inference of <i>var</i>	613
		Examples with <i>var</i>	614
		Review of var Rules	617
		Introducing Modules	617
		Exploring a Module	618
		Benefits of Modules	619
		Creating and Running a Modular Program	621
		Creating the Files	622
		Compiling Our First Module	623
		Running Our First Module	625
		Packaging Our First Module	627
		Updating Our Example for Multiple Modules	628
		Updating the Feeding Module	628
		Creating a Care Module	629
		Creating the Talks Module	631
		Creating the Staff Module	634

	Diving into the module-in	fo File 635
	exports	635
	requires transitive	636
	provides, uses, and of	pens 639
	Discovering Modules	639
	The <i>java</i> Command	639
	The <i>jar</i> Command	643
	The <i>jdeps</i> Command	643
	The <i>jmod</i> Command	645
	Reviewing Command-Lin	e Options 645
	Summary	648
	Exam Essentials	649
	Review Questions	650
A		
Appendix	B Answers to Review O	luestions 657
Appendix	B Answers to Review O Chapter 1: Java Fundamer	
Appendix		
Appendix	Chapter 1: Java Fundamer	ntals 658 662
Appenaix	Chapter 1: Java Fundamer Chapter 2: Annotations	ntals 658 662 Collections 665
Appenaix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro	ntals 658 662 Collections 665
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As Chapter 6: Modular Appli	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672 factions 676
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As Chapter 6: Modular Appli Chapter 7: Concurrency	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672 cations 676 678
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As Chapter 6: Modular Appli Chapter 7: Concurrency Chapter 8: I/O Chapter 9: NIO.2 Chapter 10: JDBC	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672 fications 676 678 682
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As Chapter 6: Modular Appli Chapter 7: Concurrency Chapter 8: I/O Chapter 9: NIO.2 Chapter 10: JDBC Chapter 11: Security	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672 tecations 676 678 682 685 689 691
Appendix	Chapter 1: Java Fundamer Chapter 2: Annotations Chapter 3: Generics and C Chapter 4: Functional Pro Chapter 5: Exceptions, As Chapter 6: Modular Appli Chapter 7: Concurrency Chapter 8: I/O Chapter 9: NIO.2 Chapter 10: JDBC	ntals 658 662 Collections 665 gramming 669 sertions, and Localization 672 tecations 676 678 682 685 689 691

Introduction

Congratulations! If you are reading this, you've likely passed the 1Z0-815 Programmer I exam, and you are now ready to start your journey through the 1Z0-816 (Java SE Programmer II) exam. Or perhaps you came here from an older version of the certification and are now taking the IZ0-817 (Upgrade OCP Java 6, 7 & 8 to Java SE 11 Developer) exam. In either case, this book will guide you on your path to becoming a Java 11 Oracle Certified Professional.

The Programmer II exam builds upon the Programmer I exam. You are expected to know all of Programmer I material when taking the second exam. Some objectives on the 1Z0-816 exam are the same as those on the 1Z0-815 exam, such as the final modifier. Most are implied. For example, the 1Z0-816 exam objectives don't mention if statements, loops, and constructors. Clearly, you still need to know these. We will also point out differences in Java 11 to help those of you new to Java 11.

If you didn't score well on the 1Z0-815 exam or if it has been a while since you took it, we recommend reviewing the book you used to study for it. You really need to know the fundamentals well. If you've misplaced your study materials, feel free to check out our 1Z0-815 book, OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide: Exam 1Z0-815 (Sybex, 2019).

In the introduction, we will cover important information about the exam before moving on to information about this book. Finally, this introduction ends with an assessment test so you can see how much studying lays ahead of you.

Understanding the Exam

At the end of the day, the exam is a list of questions. The more you know about the structure of the exam, the better you are likely to do. For example, knowing how many questions the exam contains allows you to manage your progress and time remaining better. In this section, we discuss the details of the exam, along with some history of previous certification exams.

Broader Objectives

In previous certification exams, the list of exam objectives tended to include specific topics, classes, and APIs that you needed to know for the exam. For example, take a look at an objective for the 1Z0-809 (OCP 8) exam:

 Use BufferedReader, BufferedWriter, File, FileReader, FileWriter, FileInputStream, FileOutputStream, ObjectOutputStream, ObjectInputStream, and PrintWriter in the java.io package.

Now compare it with the equivalent objective for the 1Z0-816 (OCP 11) exam:

Use I/O Streams to read and write files

Notice the difference? The older version is more detailed and describes specific classes you will need to understand. The newer version is a lot vaguer. It also gives the exam writers a lot more freedom to insert a new feature, for example, without having to update the list of objectives.

So how do you know what to study? By reading this study guide of course! We've spent years studying the certification exams, in all of their forms, and have carefully cultivated topics, material, and practice questions that we are confident can lead to successfully passing the exam.

Choosing Which Exam to Take

Java is now 25 years old, celebrating being "born" in 1995. As with anything 25 years old, there is a good amount of history and variation between different versions of Java. Over the years, the certification exams have changed to cover different topics. The names of the exams have even changed. This book covers the Java 11 exam.

Those with more recent certifications might remember that Oracle released two exams each for Java 7 and Java 8. The first exam tended to be easier, and completing it granted you the title of Oracle Certified Associate (OCA). The second exam was a lot more difficult, with much longer questions, and completing it granted you the title of Oracle Certified Professional (OCP).

Oracle did not release an exam for Java 9 or Java 10, probably because neither of these is a Long Term Support (LTS) release. With Java 11, Oracle decided to discontinue both the OCA certification and its associated exam. You still have to take two exams to earn an OCP title. The difference is that now you do not obtain a certification title from completing the first exam.

Figure I.1 shows these past and current Java certifications. This image is helpful if you run into material online that references older exams. It is also helpful if you have an older certification and are trying to determine where it fits in.



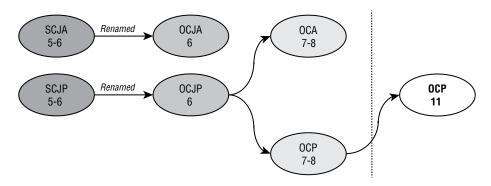
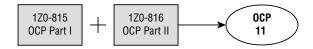


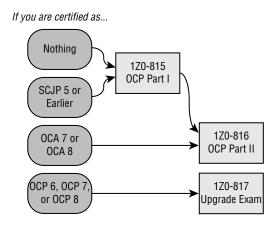
Figure I.2 shows the exams you need to take in order to earn the latest Java certification if you don't have any existing Java certifications. If you haven't taken the 1Z0-815 exam yet, see our OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide: Exam 1Z0-815 (Sybex, 2019).

FIGURE I.2 Latest Java certification exams



If you already hold a Java certification, you need to decide which exam you can take to earn the Java 11 OCP title. Besides the 1Z0-816 Programmer II exam, there is also a 1Z0-817 Upgrade exam. Oracle has defined a number of upgrade paths to achieve the OCP title, shown in Figure I.3.

FIGURE I.3 Exam prerequisites



In a nutshell, you can take the 1Z0-816 exam if you passed the 1Z0-815 exam or hold the OCA 7 or 8 title. Oracle's goal here is to help people get to Java 11 OCP certification if they are halfway through the journey to OCP certification.

If you hold a recent OCP 6, 7, or 8 certification title (or even the older Sun Certified Programmer 6 title), then you can take the 1Z0-817 exam to obtain the Java 11 OCP title with just one exam. Those with a Java certification older than this will have to start over and take the 1Z0-815 exam, followed by the 1Z0-816 exam.

What if you hold both OCA and OCP Java 7 or 8 certifications? Well, in that case you have a decision to make. Passing either the 1Z0-816 or 1Z0-817 exam will grant you the Java 11 OCP title. We recommend reviewing the objectives between the two exams and deciding which one you feel more comfortable with.

There are also two edge cases. Those who passed the OCA 6 exam must still take the 1Z0-815 exam. The OCA 6 exam covered far less material than the OCA 7 or 8.

Additionally, those who passed the OCP 7 or 8 exam but never received the OCP title because they didn't pass the OCA exam, need to take the 1Z0-815 exam. After that, you have a choice of the 1Z0-816 exam or the 1Z0-817 exam.



If you're not sure which exam you should take, you can post questions on CodeRanch.com, and the community will be happy to help. You might even get a response from Scott or Jeanne!

Taking the Upgrade Exam

The chapters of this book are structured for those taking the 1Z0-816 Programmer II exam. As we said earlier, though, you can easily rely on this book to prepare for the 1Z0-817 exam. If, after reading the previous section, you decide to take the 1Z0-817 exam, then you should be aware that the objectives between the two exams are not the same.

To help support those taking the 1Z0-817 exam, we include Appendix A, "The Upgrade Exam," as part of this book. This appendix includes material you would have learned when taking the 1Z0-815 Programmer I exam that you will need to know for the 1Z0-817 exam. Because of this, you should actually read this appendix first. For example, you need to first know how to create a module before you can create a module service in Chapter 6, "Modular Applications."

While we think every chapter is worth reading, here are some chapters you can skip if you are taking the 1Z0-817 exam:

- Chapter 2, "Annotations"
- Chapter 8, "I/O"
- Chapter 10, "JDBC"
- Chapter 11, "Security"

For other chapters, the 1Z0-817 exam may involve understanding the entire chapter or select portions of the chapter. We've included a mapping of all of the upgrade exam objectives and their associated chapters in the "Reviewing Exam Objectives" section of this introduction.

Changes to the Exam

At the time of this book being published, all OCP 11 certification exams contain 80 questions and have a duration of 3 hours. The 1Z0-816 exam requires a passing score of 63 percent, while the 1Z0-817 exam requires a passing score of 61 percent. Oracle has a tendency to fiddle with the length of the exam and the passing score once it comes out. Oracle also likes to "tweak" the exam topics over time. It wouldn't be a surprise for Oracle to make minor changes to the exam objectives, the number of questions, or the passing score after this book goes to print.

If there are any changes to the exam after this book is published, we will note them on the book page of our blog.

```
www.selikoff.net/ocp11-2
```

Exam Questions

The exams consist entirely of multiple-choice questions. There are between four and seven possible answers. If a question has more than one answer, the question specifically states exactly how many correct answers there are. This book does not do that. We say "Choose all that apply" to make the questions harder. This means the questions in this book are generally harder than those on the exam. The idea is to give you more practice so you can spot the correct answer more easily on the real exam.

If you read about older versions of the exam online, you might see references to dragand-drop questions. These questions had you do a puzzle on how to complete a piece of code. Luckily, these are no longer on the exam.

Many of the questions on the exam are code snippets rather than full classes. Saving space by not including imports and/or class definitions leaves room for lots of other code. For example, it is common to come across classes on the exam with portions omitted, like so:

```
public class Zoo {
   String name;
   // Getters/Setters/Constructors omitted
}
```

In this case, you would assume methods like getName() and setName(), as well as related constructors, exist. For example, we would expect this code to compile:

```
var name = new Zoo("Java Zoo").getName();
```

Out-of-Scope Material

When you take the exam, you may see some questions that appear to be out of scope. *Don't panic!* Often, these questions do not require knowing anything about the topic to answer the question. For example, after reading this book, you should be able to spot that the following does not compile, even if you've never heard of LocalDate and ChronoUnit:

```
final LocalDate holiday = LocalDate.now();
holiday = LocalDate.now().plus(5, ChronoUnit.HOURS);
```

The classes and enums used in this question are not in scope for the exam, but the reason it does not compile is in scope. In particular, you should know that you cannot reassign a variable marked final.

See, not so scary is it? Expect to see at least a few structures on the exam that you are not familiar with. If they aren't part of your exam preparation material, then you don't need to understand them to answer the question.

Question Topic Tips

The following list of topics is meant to give you an idea of the types of questions and oddities that you might come across on the exam. Being aware of these categories of such questions will help you get a higher score on the exam.

Questions with Extra Information Provided Imagine the question includes a statement that XMLParseException is a checked exception. It's fine if you don't know what an XMLParseException is or what XML is for that matter. (If you are wondering, it is a format for data.) This question is a gift. You know the question is about checked and unchecked exceptions.

Questions with Embedded Questions To answer some questions on the exam, you may have to actually answer two or three subquestions. For example, the question may contain two blank lines, and the question may ask you to choose the two answers that fill in each blank. In some cases, the two answer choices are not related, which means you're really answering multiple questions, not just one! These questions are among the most difficult and time-consuming on the exam because they contain multiple, often independent, questions to answer. Unfortunately, the exam does not give partial credit, so take care when answering questions like these.

Questions with Unfamiliar APIs If you see a class or method that wasn't covered in this book, assume it works as you would expect. Some of these APIs you might come across, such as LocalDate, were on the Java 8 exam and are not part of the Java 11 exams. Assume that the part of the code using that API is correct and look very hard for other errors.

Questions with Made-Up or Incorrect Concepts In the context of a word problem, the exam may bring up a term or concept that does not make any sense such as saying an interface inherits from a class, which is not a correct statement. In other cases, they may use a keyword that does not exist in Java, like struct. For these, you just have to read them carefully and recognize when the exam is using invalid terminology.

Questions That Are Really Out of Scope When introducing new questions, Oracle includes them as unscored questions at first. This allows them to see how real exam takers do without impacting your score. You will still receive the number of questions as the exam lists. However, a few of them may not count. These unscored questions may contain out-of-scope material or even errors. They will not be marked as

unscored, so you still have to do your best to answer them. Follow the previous advice to assume that anything you haven't seen before is correct. That will cover you if the question is being counted!

Reading This Book

It might help to have some idea about how this book has been written. This section contains details about some of the common structures and features you will find in this book, where to go for additional help, and how to obtain bonus material for this book.

Who Should Buy This Book

If you want to obtain the OCP 11 Java programmer certification, this book is definitely for you. If you want to acquire a solid foundation in Java and your goal is to prepare for the exam, then this book is also for you. You'll find clear explanations of the concepts you need to grasp and plenty of help to achieve the high level of professional competency you need in order to succeed in your chosen field.

Since both the 1Z0-816 and 1Z0-817 exams have prerequisites, we assume you have taken at least one Java certification exam prior to reading this book. To help ease the transition, though, we provide refresher material throughout this book. For example, before covering advanced exception handling topics, we review the core exception classes. Likewise, we review how to create functional interfaces and lambda expressions from scratch since this topic is the foundation for a lot of other topics.

How This Book Is Organized

This book consists of this introduction, 11 chapters, and two appendixes. You might have noticed that there are more than 11 exam objectives. We organized what you need to know to make it easy to learn and remember. Each chapter begins with a list of the objectives that are covered in that chapter.

The chapters and appendixes are organized as follows:

- Chapter 1: Java Fundamentals covers core Java topics including enums, the final modifier, inner classes, and interfaces. There are now many types of interface methods that you need to know for the exam. It also includes an introduction to creating functional interfaces and lambda expressions.
- Chapter 2: Annotations describes how to define and apply your own custom annotations, as well as how to use the common built-in ones.
- Chapter 3: Generics and Collections goes beyond the basics and demonstrates method references, generics with wildcards, and Collections. The Collections portion covers many common interfaces, classes, and methods that are useful for the exam and in everyday software development.

- Chapter 4: Functional Programming explains lambdas and stream pipelines in detail. It also covers the built-in functional interfaces and the Optional class. If you want to become skilled at creating streams, read this chapter more than once!
- Chapter 5: Exceptions, Assertions, and Localization shows advanced exception handling topics including creating custom exceptions, try-with-resources statements, and suppressed exceptions. It also covers how to use assertions to validate your program. It concludes with localization and formatting, which allows your program to gracefully support multiple countries or languages.
- **Chapter 6: Modular Applications** shows advanced modularization concepts including services and how to migrate an application to a modular infrastructure.
- **Chapter 7: Concurrency** introduces the concept of thread management and teaches you how to build multithreaded programs using the concurrency API and parallel streams.
- Chapter 8: I/O introduces you to managing files and directories using the java.io API. It covers a number of I/O stream classes, teaches you how to serialize data, and shows how to interact with a user.
- Chapter 9: NIO.2 shows you how to manage files and directories using the newer NIO.2 API. It includes techniques for using streams to traverse and search the file system.
- Chapter 10: JDBC provides the basics of working with databases in Java including working with stored procedures.
- Chapter 11: Security describes how to securely build your program and protect against common malicious attacks.
- Appendix A: The Upgrade Exam covers topics from the 1Z0-815 Programmer I exam that are on the 1Z0-817 Upgrade exam but not on the 1Z0-816 Programmer II exam.
- Appendix B: Answers to Review Questions lists the answers to the review questions that are at the end of each chapter.

At the end of each chapter, you'll find a few elements you can use to prepare for the exam:

Summary This section reviews the most important topics that were covered in the chapter and serves as a good review.

Exam Essentials This section summarizes highlights that were covered in the chapter. You should be able to convey the information described.

Review Questions Each chapter concludes with at least 20 review questions. You should answer these questions and check your answers against the ones provided in Appendix B. If you can't answer at least 80 percent of these questions correctly, go back and review the chapter, or at least those sections that seem to be giving you difficulty.