

Defending IoT Infrastructures with the Raspberry Pi

Monitoring and Detecting Nefarious Behavior in Real Time

Chet Hosmer

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To my wife Janet; your love and guidance make the journey complete.

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Introduction

The Internet of Things (IoT) and industrial control systems (ICS) require special attention from a cybersecurity point of view. This is based on the well-known and -documented fact that the protocols and implementations have vulnerabilities that when exploited can produce considerable damage and provide an avenue for the exfiltration of data.

In addition, when examining these environments due to the dynamic nature and/or critical infrastructure implications, active scanning or probing of these environments is either discouraged or ineffective. Thus, passive monitoring of these environments offers insights into the behavior of these devices and the networks in which they operate. One of the core issues is the placement of the monitoring devices to provide visibility and coverage from both the wired and wireless points of view. There are vendor solutions that are offered today that rely on expensive hardware and software solutions that may lack flexibility.

Using a Raspberry Pi and open source Python software to passively monitor, detect, baseline, and provide insight into these behaviors has been called "crazy" by some. However, as you will see, the Raspberry Pi itself, with its multicore processor and integrated wired and wireless network components, provides the basic underpinnings necessary for a lightweight IoT/ICS sensor for less than \$50.00. Couple that with an open source extensible Python software solution that dynamically reduces and records the most pertinent observations, and you have a low-cost, flexible, and nimble PiSensor for IoT and ICS environments.

CHAPTER 1

IoT Vulnerabilities

The Internet of Things (IoT) is a network of processing devices with unique identities that can connect to and transfer data over a network without requiring direct human interaction (see Figure 1-1). In many cases this makes the devices themselves autonomous or semiautonomous. They can be controlled, managed, and programmed to follow specific rules of engagement.



Figure 1-1. IoT interconnected

The breadth of devices that currently exist as of this writing include the following:

- Health and Fitness Monitoring
- Manufacturing Systems
- Energy Metering

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- Hospital and Patient Care
- Smart Appliances and Lighting
- Enhanced Surveillance Systems
- Entertainment
- Home Automation and Security
- Multifunction Wearable Technologies
- Automotive
- Tracking Systems
- Personal Communications
- · Along with new categories emerging every day

Note The focus of this book and the accompanying source code is to observe, learn, model, and detect aberrant behavior of IoT devices using the Raspberry Pi as a sensor.

Why Is IoT Vulnerable?

When considering vulnerabilities of IoT devices and networks, we must first define the overall attack surface. If you believe Gartner's prediction (Gartner Research, 2017) that 25.1 billion IoT endpoints will exist by the year 2021¹, then this would certainly define a large attack surface. Many of these devices are also interconnected and operating across boundaries of consumers, business, industry, and government, without geographic restrictions.

¹Gartner: Forecast: Internet of Things – Endpoints and Associated Services, Worldwide 2017. www.gartner.com/doc/3840665/forecast-internet-things--endpoints.

Deployment options for IoT differ widely depending upon their application, industry, and defined use. However, we can generally classify IoT deployments in one of three ways: device to device, device to cloud, or device to gateway, as shown in Figures 1-2, 1-3, and 1-4.

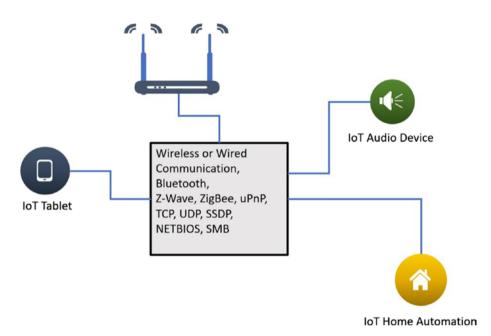


Figure 1-2. Device-to-device communication model

Device-to-Device Communication

This simple model depicts devices that directly discover, connect, and communicate using the locally available networks. The communication can be through traditional TCP (Transaction Control Protocol)/UDP (User Datagram Protocol)/IP (Internet Protocol) networks; however, in many cases, they communicate over low-power or wireless networks such as Bluetooth, Z-Wave, ZigBee, and Universal Plug and Play (uPnP).

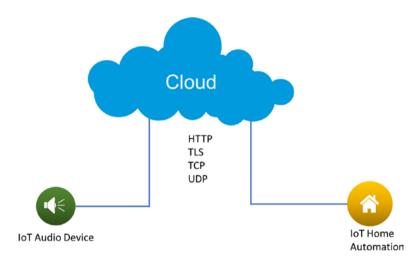


Figure 1-3. Device-to-cloud communication

Device-to-Cloud Communications

IoT devices using this method connect directly to an Internet-based cloud service to exchange data and control messages. This method typically utilizes traditional protocols such as TCP, UDP, HTTP(S), and TLS (Transport Layer Security) for security-based exchanges.

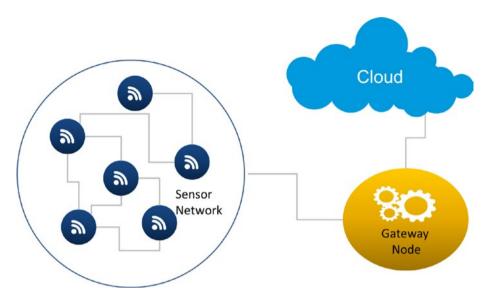


Figure 1-4. Device-to-gateway framework

Device-to-Gateway Sensor Network Communications

Utilizing this method, sensors discover and communicate with other sensors and coordinate information through gateways. The gateway, in turn, communicates information with other sensor networks and typically with the cloud.

At first glance, these connection and communications models don't look that different from more traditional distributed computing environments. However, many of the underlying protocols and methods of deployment are dissimilar from traditional environments and require closer examination. From a cybersecurity point of view, we still must consider and examine these environments using proven principles. At the heart, of course, is the CIA triad as shown in Figure 1-5.

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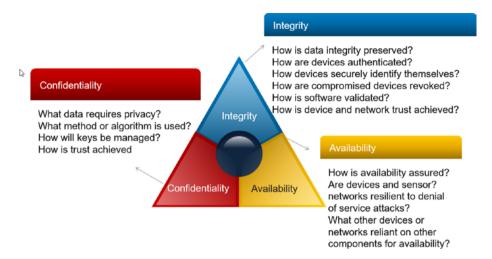


Figure 1-5. CIA triad

The IoT Security Foundation published the *IoT Security Compliance Framework* in 2016 to help promote contemporary best practices in IoT security. As part of the framework, they applied the CIA triad to different classes of IoT devices as shown in Figure 1-6. They defined five specific classes of IoT devices along with the security requirements of each.

- **Class 0**: Compromise of data would cause little or no impact.
- Class 1: Compromise of data would cause limited impact.

- **Class 2**: Devices must be resilient to attack on availability that would have significant impact.
- **Class 3**: Devices must both be resilient to attack and protect sensitive data.
- Class 4: Devices must be resilient to attack, preserve integrity of operation, and protect sensitive data. Any resulting breach would cause serious impact and potentially cause injury.

Compliance Class	Security Objective		
	Integrity	Availability	Confidentiality
Class 0	Basic	Basic	Basic
Class 1	Medium	Medium	Basic
Class 2	Medium	High	Medium
Class 3	Medium	High	High
Class 4	High	High	High

Figure 1-6. Compliance classification security objectives

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Interpreting the security objectives at each level are defined here in Table 1-1.

Table 1-1. Interpreting the Security Levels

Category	Level	Requirements
Integrity	Basic	IoT devices resist low-level threat sources that have very little capability
	Medium	IoT devices resist medium-level threat sources that have minimal focused capability
	High	IoT devices must resist substantial-level threat sources
Confidentiality	Basic	IoT devices processing public information
	Medium	IoT devices protect against disclosure of low-value personally identifiable information
	High	IoT devices process very sensitive information and must protect against any disclosure
Availability	Basic	IoT device lack of availability would cause only minor disruption
	Medium	IoT devices should possess some availability defenses against the most common attacks
	High	IoT devices must anticipate determined availability attacks and take significant measures to overcome them